

# Package ‘D3partitionR’

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**Title** Interactive Charts of Nested and Hierarchical Data with 'D3.js'

**Version** 0.5.0

**Description** Builds interactive 'd3.js' hierarchical visualisation easily. D3partitionR makes it easy to build and customize sunburst, circle treemap, treemap, partition chart, ...

**Depends** R (>= 3.3.1)

**Imports** data.table, magrittr, htmlwidgets, functional, RColorBrewer, titanic

**License** AGPL-3

**Encoding** UTF-8

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**RoxygenNote** 6.0.1

**NeedsCompilation** no

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add_data	<i>Append data to a D3partitionR object</i>
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### Description

Append data to a D3partitionR object

### Usage

```
add_data(D3partitionR_object, data, steps, count = "value", color = "name",
         label = "name", tooltip = "name", aggregate_fun = NULL)
```

### Arguments

D3partitionR_object	The D3partitionR object to which the data should be appended
data	a data.frame object
steps	The vector of steps to be used
count	The variable to be used as the count variable, typically, the number of occurrences.
color	a variable to use as color (default: name)
label	a variable to use as label (default: name)
tooltip	a variable to use as tooltip (default: name)
aggregate_fun	A named list of function which will be used to aggregates to variables used in color, label or tooltips. This only applies to variable in the provided dataset.

**Value**

The D3partitionR object with the appended data

---

add_nodes_data	<i>Add informations (for instance new names, colors, ....) to the nodes of a D3_partitionR object</i>
----------------	---

---

**Description**

Add informations (for instance new names, colors, ....) to the nodes of a D3\_partitionR object

**Usage**

```
add_nodes_data(D3partitionR_object, nodes_data)
```

**Arguments**

D3partitionR\_object

The D3partitionR object to which the data should be appended

nodes\_data

a names list where the name of each element is the name of a node. The data will be appended to the node in the nested list

**Value**

The D3partitionR object with the appended nodes data

---

add_title	<i>Add a title to a D3partitionR object</i>
-----------	---

---

**Description**

Add a title to a D3partitionR object

**Usage**

```
add_title(D3partitionR_object, text, style = NULL)
```

**Arguments**

D3partitionR\_object

The D3partitionR object to which the data should be appended

text

Title text

style

A valid CSS string which will be applied to the title)

**Value**

A D3partitionR object

---

aggregate\_sessions\_to\_path

*Aggregate a data.frame in long format with a column containing steps of each session For instance the function can be used with a frame of the form Unique ID - Step - Value 1 - ... -Value N*

---

### Description

Aggregate a data.frame in long format with a column containing steps of each session For instance the function can be used with a frame of the form Unique ID - Step - Value 1 - ... -Value N

### Usage

```
aggregate_sessions_to_path(data, step_col = "step", id_col = "ID",
  values_cols = NULL, agg_function_path = sum, agg_function_session = sum,
  sep = "->")
```

### Arguments

data	A dataframe
step_col	The name of the column containig the steps. The steps are assumed to be ordered
id_col	Column containing the unique identifier of each session
values_cols	Names of the other columns to keep. Default: NULL
agg_function_path	Aggregation function on a path level
agg_function_session	Aggregation function on a session level
sep	String used to separate the different steps. Default: "->"

### Value

A data.table with the columns specified in count\_col, value\_cols and one column per step in the path

---

compile\_D3\_partitionR *Compile D3partitionR object to plot it*

---

### Description

Compile D3partitionR object to plot it

### Usage

```
compile_D3_partitionR(D3partitionR_object)
```

**Arguments**

`D3partitionR_object`  
The `D3partitionR` object to which the data should be appended

**Value**

A `D3partitionR` compiled object

---

`compute_unique_leaf_name`  
*Return al the leaf names*

---

**Description**

Return al the leaf names

**Usage**

`compute_unique_leaf_name(nested_list)`

**Arguments**

`nested_list` A `nested_list` where each node has a name attribute

---

`D3partitionR` *Creates a `D3partitionR` object*

---

**Description**

Creates a `D3partitionR` object

**Usage**

`D3partitionR()`

**Value**

A blank `D3partitionR` object (S3 class)

---

D3partitionR-shiny      *Shiny bindings for D3partitionR*

---

### Description

Output and render functions for using D3partitionR within Shiny applications and interactive Rmd documents.

### Usage

```
D3partitionROutput(outputId, width = "100%", height = "400px")
```

```
renderD3partitionR(expr, env = parent.frame(), quoted = FALSE)
```

### Arguments

outputId	output variable to read from
width, height	Must be a valid CSS unit (like '100%', '400px', 'auto') or a number, which will be coerced to a string and have 'px' appended.
expr	An expression that generates a D3partitionR
env	The environment in which to evaluate expr.
quoted	Is expr a quoted expression (with quote())? This is useful if you want to save an expression in a variable.

---

df\_to\_nest      *Transform a dataframe to a nested lists structure (i.e. hierarchical).*

---

### Description

Transform a dataframe to a nested lists structure (i.e. hierarchical).

### Usage

```
df_to_nest(data, step_cols, nodes_data = NULL, count_col = "value",
  value_cols = NULL, agg_function = sum, na_behavior = "rm")
```

### Arguments

data	The data frame to convert to the nested structure. It needs to have several columns, each ones account for a given step
step_cols	vector containing the names of the columns which should be used as steps. The vector should be ordered. ex: c('step1','step2','step3')
nodes_data	A named list to add addition informations to each nodes

count_col	Number of occurrences in this path (succession of steps). Default: NULL
value_cols	Names of the other columns to keep. Default: NULL
agg_function	aggregation function to be applied to value_cols.Ex: mean, sum. Default: sum. Weighted version can also be used, the weighting will be done using the counting variable
na_behavior	How to deal with missing data ?

**Value**

A data.table with the columns specified in count\_col, value\_cols and one column per step in the path

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find_min_max_tree	<i>Find the maximum values of a given var in a tree</i>
-------------------	---

---

**Description**

Find the maximum values of a given var in a tree

**Usage**

```
find_min_max_tree(nested_list, variable = "value")
```

**Arguments**

nested_list	A nested_list where each node has a name attribute
variable	A nested_list where each node has a name attribute

---

get_all_nodes_names	<i>Return al the possible nodes names</i>
---------------------	---

---

**Description**

Return al the possible nodes names

**Usage**

```
get_all_nodes_names(nested_list, variable = "name")
```

**Arguments**

nested_list	A nested_list where each node has a name attribute
variable	the variable to collect

---

`is_present_variable`    *Check if a variable is present in a D3partitionR object*

---

**Description**

Check if a variable is present in a D3partitionR object

**Usage**

```
is_present_variable(variable, D3partitionR_object)
```

**Arguments**

`variable`            The variable which presence is to be checked  
`D3partitionR_object`  
                       The D3partitionR object

**Value**

TRUE/FALSE

---

`plot.D3partitionR`    *Plot D3partitionR object*

---

**Description**

Plot D3partitionR object

**Usage**

```
## S3 method for class 'D3partitionR'
plot(x, width = NULL, height = NULL,
      elementId = NULL, sizingPolicy = NULL, ...)
```

**Arguments**

`x`                    A D3partitionR object to plot  
`width`                width of the widget in pixel/percent  
`height`               height of the widget in pixel/percent  
`elementId`            html id of the widget  
`sizingPolicy`        sizing policy  
`...`                 parameters for method consistency



**Examples**

```

require(titanic)
require(data.table)
## Reading data
titanic_data = data.table(titanic::titanic_train)

##Agregating data to have unique sequence for the 4 variables
var_names=c('Sex','Embarked','Pclass','Survived')
data_plot=titanic_data[,.N,by=var_names]
data_plot[, (var_names):=lapply(var_names,function(x){data_plot[[x]]=paste0(x,' ',data_plot[[x]])
}]]

## Plotting the chart
library("magrittr")
d3=D3partitionR() %>%
  add_data(data_plot,count = 'N',steps=c('Sex','Embarked','Pclass','Survived')) %>%
  add_title('Titanic')
## Not run:
plot(d3)

## End(Not run)

```

---

scale\_type

*Check if the scale variable is discrete or continuous*


---

**Description**

Check if the scale variable is discrete or continuous

**Usage**

```
scale_type(color_variable, D3partitionR_object)
```

**Arguments**

color\_variable The color variable to be assessed  
D3partitionR\_object  
The D3partitionR object

**Value**

TRUE/FALSE

---

set_chart_type	<i>Set the chart_type</i>
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**Description**

Set the chart\_type

**Usage**

```
set_chart_type(D3partitionR_object, chart_type)
```

**Arguments**

D3partitionR\_object

The D3partitionR object to which the data should be appended

chart\_type      type fo chart to use (in c('sunburst','treemap','circle\_treemap','partition\_chart','icicle'))

**Value**

A D3partitionR object

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set_continuous_color_scale	<i>Add a custom discrete color scale</i>
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**Description**

Add a custom discrete color scale

**Usage**

```
set_continuous_color_scale(D3partitionR_object, color_palette)
```

**Arguments**

D3partitionR\_object

The D3partitionR object to which the data should be appended

color\_palette    a vector of two colors, the first one is use on the bottom of the scale, the other on the top.

**Value**

A D3partitionR object

---

 set\_discrete\_color\_scale

*Add a custom discrete color scale*


---

**Description**

Add a custom discrete color scale

**Usage**

```
set_discrete_color_scale(D3partitionR_object, color_palette)
```

**Arguments**

D3partitionR\_object

The D3partitionR object to which the data should be appended

color\_palette A vector (or a named vector with levels of the variable color)

**Value**

A D3partitionR object

---

 set\_labels\_parameters *Set the labels parameters*


---

**Description**

Set the labels parameters

**Usage**

```
set_labels_parameters(D3partitionR_object, visible = T, cut_off = 3,
  style = NULL)
```

**Arguments**

D3partitionR\_object

The D3partitionR object to which the data should be appended

visible boolean, should the labels be displayed ? Default: TRUE

cut\_off a numeric variable between 0 and 100. Nodes which represent less than cut\_off percents of the current root will have their labels hidden.

style a valid CSS string to be applied to the labels. Default: NULL

**Value**

A D3partitionR object

---

set\_legend\_parameters *Set the legend parameter*

---

### Description

Set the legend parameter

### Usage

```
set_legend_parameters(D3partitionR_object, visible = T, zoom_subset = F,
  width = 100)
```

### Arguments

D3partitionR_object	The D3partitionR object to which the data should be appended
visible	boolean, should the trail be displayed ? Default: TRUE
zoom_subset	boolean, if TRUE, only the modalities present in the children of the zoomed root are displayed in the legend.
width	legend width in pixel

### Value

A D3partitionR object

---

set\_shiny\_input *Configuration of a D3partitionR object as a Shiny input*

---

### Description

Configuration of a D3partitionR object as a Shiny input

### Usage

```
set_shiny_input(D3partitionR_object, input_id,
  enabled_inputs = list(clicked_node = T, leaves = T, nodes = T, ancestors =
  T, children_path = F))
```

### Arguments

D3partitionR_object	The D3partitionR object to which the data should be appended
input_id	The id of the input
enabled_inputs	which inputs should be enabled ? default to list(clicked_node=T,leaf=T,nodes=T,ancestors=T,child_path=F)

**Value**

A D3partitionR object

---

set\_tooltip\_parameters

*Set the tooltips parameter*

---

**Description**

Set the tooltips parameter

**Usage**

```
set_tooltip_parameters(D3partitionR_object, visible = T, style = NULL,
  builder = "table")
```

**Arguments**

D3partitionR\_object

The D3partitionR object to which the data should be appended

visible           boolean, should the trail be displayed ? Default: TRUE

style             a valid CSS string to be applied to the tooltip. Default: NULL

builder           Tooltip builder to use for the tooltip. Can either one of the predefined tooltip ('table', 'basic') or a js expression returning a tooltip.

**Value**

A D3partitionR object

---

set\_trail

*Enable/disable the trail of steps*

---

**Description**

Enable/disable the trail of steps

**Usage**

```
set_trail(D3partitionR_object, visible = T)
```

**Arguments**

D3partitionR\_object

The D3partitionR object to which the data should be appended

visible           boolean, should the trail be displayed ? Default: TRUE

**Value**

A D3partitionR object

---

strip_path	<i>Strip a dataframe containing a step into separate columns</i>
------------	--

---

**Description**

Strip a dataframe containing a step into separate columns

**Usage**

```
strip_path(data, path_col = "path", count_col = "count",
           value_cols = NULL, sep = "->")
```

**Arguments**

data	A dataframe containing the path.
path_col	Name of the column containing the path. The path should be a string of the format "step 1 -> step 2 -> step 3". Default: "path"
count_col	Name of the column containing the number of occurrences of the path. Default: "count"
value_cols	Names of the other columns to keep. Default: NULL
sep	String used to separate the different steps. Default: "->"

**Value**

A data.table with the columns specified in count\_col, value\_cols and one column per step in the path

---

tooltip_builder	<i>Build tooltip html function</i>
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---

**Description**

Build tooltip html function

**Usage**

```
tooltip_builder(type)
```

**Arguments**

type	a tooltip type: 'basic' (i.e the variable value) or 'table' (i.e. a table with the variables names and value)
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