

Package ‘WayFindR’

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Title Computing Graph Structures on WikiPathways

Description Converts pathways from 'WikiPathways' GPML format or 'KEGG' KGML format into 'igraph' objects. Includes tools to find all cycles in the resulting graphs and determine which ones involve negative feedback (inhibition).

Depends R (>= 3.5)

Imports graphics, utils, XML, igraph, KEGGREST, AnnotationDbi, org.Hs.eg.db, DescTools, Rgraphviz

Suggests knitr, rmarkdown, Polychrome

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Contents

as.graphNEL	2
gpml-cycles	3
gpml-data	4
gpml-utility	5
kgml-utility	7
XMLtoIgraph	8

Index	11
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as.graphNEL

Convert igraph object to Ragraph

Description

Converts an igraph object into an Ragraph object, preserving as many attributes of nodes and edges as possible.

Usage

```
as.graphNEL(G)
```

Arguments

G An igraph representation of a graph.

Details

The only tricky part of the implementation is to transfer as many of the properties of nodes and edges from one representation to another, since the igraph package already has a conversion function called `as_graphnel`. That version keeps the edge list and node list, but not the attributes. Our implementation uses the `vertex_attr` and `edge_attr` functions from igraph to extract the properties and then passes them to the `agopen` function in Rgraphviz to map them to the slightly different names used in the output.

The function should probably be named `as.Ragraph`, but we didn't understand enough about Rgraphviz when we started.

Also, the conversion will fail if the igraph input has any multiple edges, which are not supported in graphNEL objects.

Value

An Ragraph representation of the same graph.

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Examples

```
xmlfile <- system.file("pathways/WP3850.gpml", package = "WayFindR")
G <- GPMLtoIgraph(xmlfile)
GN <- as.graphNEL(G)
```

Description

Tools to find and interpret cycles in graphs derived from pathways in WikiPathways.

Usage

```
findCycles(graph)
interpretCycle(v, graph)
cycleSubgraph(graph, cycles)
```

Arguments

graph	An igraph object produced by GPMLtoIgraph from a pathway file in GPML format.
v	One of the cycles produced by the findCycles function.
cycles	The list of cycles produced by the findCycles function.

Details

The implementation of the findCycles function, while provably correct, makes no concessions to efficiency. It is likely to be adequate for the vast majority of biological pathways present in WikiPathways, but may prove incapable of handling large complex graphs in general. The algorithm is a straightforward double loop. It first iterates over all nodes, and uses the neighbors function from igraph to find all nodes that are directly connected to the start node. It then iterates over those neighbors and uses the all_simple_paths function from igraph to find all paths that lead back to the starting node. One aspect of its lack of efficiency is that each cycle with N nodes is found N times, once for each place you could start traversing the cycle. Before returning the value to the user, it chooses a unique representative for each such cycle by finding the "earliest" node, based on its index, to start from.

Value

The findCycles function returns a list. Each element of the list is a cycle, represented by a named character vector specifying the nodes in the order that they can be traversed.

The interpretCycle function returns a matrix with two columns, genes and arrows. Each row contains the gene name (or label) of a node and the form of the interaction arrow relating it to the next node in the cycle. Likely to be most often used inside an lapply function in order to interpret all cycles at once.

The cycleSubgraph function returns an igraph object. This value represents the subgraph of the full graph defined by all nodes that are part of at least one cycle.

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Examples

```
xmlfile <- system.file("pathways/WP3850.gpml", package = "WayFindR")
graf <- GPMLtoIgraph(xmlfile)
cyc <- findCycles(graf)
cyc
CS <- cycleSubgraph(graf, cyc)
plot(CS)
```

gpml-data

GPML GraphingR Data

Description

Our standard colors, line types (for edges), and shapes (for nodes) to display graph features from WikiPathways GPML files.

Usage

```
data(edgeColors)
data(edgeTypes)
data(nodeColors)
data(nodeShapes)
```

Format

There are four different objects.

edgeColors A named character vector defining the colors used to display 17 different kinds of edges.

edgeTypes A named character vector defining the line types (solid, dashed, etc.) used to display 17 different kinds of edges.

nodeColors A named character vector defining the colors used to display 16 different kinds of nodes.

nodeShapes A named character vector defining the symbols used to display 16 different kinds of nodes.

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Source

We downloaded the complete set of 889 human (*Homo sapiens*) pathways from WikiPathways, in GPML format, at the end of March 2024. We wrote and ran perl scripts to iterate over this set of pathways and extract all the node types and all the edge types used anywhere in the set. We added a handful of node types (Undefined, Shape, Label, EDGE) in order to enable almost all of the pathways to be converted into mathematical graphs. We then defined colors and shapes to be used to distinguish different types in plots.

The situation with edges was slightly more complicated. The pathway editor (PathVisio; <https://pathvisio.org/>) typically used to create pathways in WikiPathways supports two different biologically meaningful vocabularies for edges: Molecular Interaction Maps (MIM; https://discover.nci.nih.gov/mim/formal_mim_spec.pdf) and System Biology Graphical Notation (SBGN; <https://sbgn.github.io/>), along with a very simple description as "Arrows" or "TBars". To make things more consistent, we converted both the SBGN and simple systems to match the MIM specification. We then defined colors and edge types so we could distinguish different edge types in plots.

Examples

```
data(edgeColors)
data(edgeTypes)
data(nodeColors)
data(nodeShapes)
if (require(Polychrome)) {
  swatch(edgeColors)
  swatch(nodeColors)
}
plot(0,0, type = "n", xlab="", ylab = "")
legend("center", legend = names(edgeColors), lwd = 3,
      col = edgeColors, lty = edgeTypes)
num <- c(rectangle = 15, circle = 16)
plot(0,0, type = "n", xlab="", ylab = "")
legend("center", legend = names(nodeColors), cex = 1.5,
      col = nodeColors, pch = num[nodeShapes])
```

gpml-utility

Utility Functions to Parse GPML Files

Description

Extract entities of different types from GPML files in order to convert the pathway to a mathematical graph that we can compute on.

Usage

```
collectEdges(xmlDoc)
collectNodes(xmlDoc)
collectGroups(xmlDoc, allnodes)
collectAnchors(xmlDoc)
collectLabels(xmlDoc)
collectShapes(xmlDoc)
```

Arguments

xmlDoc	Either the name of an XML file meeting the specifications of the Genomic Pathway Markup Language (GPML), or an object of class XMLInternalDocument obtained by running such a file through the <code>xmlParseDoc</code> function of the XML package. (All of the functions described here will call <code>xmlParseDoc</code> if it hasn't already been used.)
allNodes	A data frame containing node information, in the format produced by the <code>collectNodes</code> function.

Details

These functions are primarily intended as utility functions that implement processes required by the main function in the package, `GPMLtoIgraph`. They have been made accessible to the end user for use in debugging problematic GPML files or to reuse the GPML files in contexts other than the one we focus on in this package.

While the meaning of nodes (known as `DataNodes` in GPML) and edges (known as `Interactions` in GPML) should be obvious, some of the other objects are less so. For example, an `Anchor` in GPML is an invisible object used to allow an edge to point to another edge instead of to a node. That structure isn't allowed in graphs in mathematics or computer science. `WayFindR` handles this by creating a new node type to represent the anchor position, breaking the target edge into two pieces separated by the anchor, and adding an edge from the source of the anchored edge to the new node.

In GPML, a `Label` is a text box allowing extra information to be placed on a pathway, and a `Shape` is a graphical display object. The definition type document (DTD) for GPML describes both of these entities as non-semantic, intending them for display purposes only. However, some authors of pathways in the WikiPathways database use such objects as the (usually, final or "leaf") targets of interaction edges. When that happens, the `WayFindR` package deals with it by creating actual nodes to represent such labels or shapes. Other labels and shapes are ignored.

GPML also uses the idea of a `Group` as a first class object in their DTD. These are defined as "A collection of structurally or functionally similar or related pathway elements." The GPML file subclassifies some groups as "Complexes", indicating that they represent physical interactions and bindings between two or more molecules. Other groups may simply indicate that there is a related set of molecules (for example, STAT2 and STA3) that play the same role at this point in the pathway. `WayFindR` deals with groups by creating a new node to represent the group as a whole and expanding the component genes into nodes with a single "contained" edge that points to the new group node.

Value

The `collectEdges` function returns a data frame with three columns (`Source`, `Target`, and `MIM`), where each row describes one edge (or "Interaction" in the GPML terminology) of the pathway/graph. The `Source` and `Target` columns are the alphanumeric identifiers of items describing nodes. The `MIM` column is the edge type in GPML, which often contains terminology based on the "Molecular Interaction Map" standard. When creating an `igraph` object from a pathway, the first two columns are used as identifiers to define the nodes at each end of the edge.

The `collectNodes` function returns a data frame with three columns (`GraphId`, `label`, and `Type`), where each row describes node or vertex of the pathway/graph. The `GraphId` column is a unique alphanumeric identifier. The `label` column is a human-readable name for the node, often the official

gene symbol. When creating an igraph object from a pathway, the first column is used as identifier to define the node. Also, the plot method for igraphs recognizes the term `label` as a column that defines the text that should be displayed in a node.

The `collectAnchors` function returns a list containing a nodes element (in the same format returned by `collectNodes`) and an edges element (in the same format returned by `collectEdges`). The `collectGroups` function returns a list with nodes and edges components, just like the one from `collectAnchors`.

Both the `collectLabels` and `collectShapes` functions return the same kind of data frame that is returned by `collectNodes`.

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Examples

```
xmlfile <- system.file("pathways/WP3850.gpml", package = "WayFindR")
xmldoc <- XML::xmlParseDoc(xmlfile)
edges <- collectEdges(xmldoc)
nodes <- collectNodes(xmldoc)
anchors <- collectAnchors(xmldoc)
labels <- collectLabels(xmldoc)
edges <- collectShapes(xmldoc)
groups <- collectGroups(xmldoc, nodes)
```

kgml-utility

Utility Functions to Parse KGML Files

Description

Extract entities of different types from KGML files in order to convert the pathway to a mathematical graph that we can compute on.

Usage

```
collectEntries(xmldoc, anno = c("all", "one", "batch"))
collectRelations(xmldoc)
collectReactions(xmldoc)
```

Arguments

xmlfile	Either the name of an XML file meeting the specifications of the KEGG Genomic Markup Language (KGML), or an object of class <code>XMLInternalDocument</code> obtained by running such a file through the <code>xmlParseDoc</code> function of the XML package. (All of the functions described here will call <code>xmlParseDoc</code> if it hasn't already been used.)
anno	Choose a method for analyzing KEGG compounds and glycans. See Details.

Details

These functions are primarily intended as utility functions that implement processes required by the main function in the package, KGMLtoIgraph. They have been made accessible to the end user for use in debugging problematic KGML files or to reuse the KGML files in contexts other than the one we focus on in this package.

We have implemented three different methods for annotating KEGG compounds and glycans in their reaction entities. These are recorded in the KGML pathway files as "C-numbers" (e.g., C12345) or "G-numbers" (e.g., G12345). These serve as identifiers into their local databases, and we want to convert them (usually) to IUPAC names to display on nodes in the final graph. Method "one" makes a separate call to `keggGet` from the KEGGREST package. Method "batch" makes calls in batches of ten identifiers, using the fact that `keggGet` enforces that limit. Method "all" makes a single call using `keggLink` to download the entire database. Note that all three methods cache their results in a package-local environment to avoid repeating the same call. In a profiling test of one moderate sized pathway, a single invocation of `collectEntities` took 54 seconds for method "one", 53 seconds for method "batch", and 47 seconds for method "all". If you are processing multiple pathways in one session, we expect that the advantage of the "all" method would be even greater since the results are cached.

Value

The `collectReactions` and `collectRelations` functions return a data frame with three columns (Source, Target, and MIM), where each row describes one edge of the pathway/graph. In KEGG, they distinguish between relations (which usually connect genes) and reactions (which connect chemical compounds). The Source and Target columns are the alphanumeric identifiers of items describing nodes. The MIM column is the edge type in KGML.

The `collectEntries` function returns a data frame with three columns (GraphId, label, and Type), where each row describes one node or vertex of the pathway/graph. The GraphId column is a unique alphanumeric identifier. The label column is a human-readable name for the node, often the official gene symbol. When creating an `igraph` object from a pathway, the first column is used as an identifier to define the node. Also, the `plot` method for `igraphs` recognizes the term `label` as a column that defines the text that should be displayed in a node.

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Examples

```
xmlfile <- system.file("pathways/WP3850.kgml", package = "WayFindR")
xmldoc <- XML::xmlParseDoc(xmlfile)
```


Description

Takes an XML file, either GPML from WikiPathways, or KGML from KEGG, extracts the entities therein, and makes minor adjustments necessary to convert it into an [igraph](#) object. Along the way, it assigns a consistent set of colors, line types, and shapes.

Usage

```
GPMLtoIgraph(xmldoc, returnLists = FALSE, debug = FALSE)
KGMLtoIgraph(xmldoc, returnLists = FALSE, debug = FALSE)
nodeLegend(x, graph)
edgeLegend(x, graph)
```

Arguments

xmldoc	Either the name of an XML file meeting the specifications of the appropriate markup language (GPML or KGML), or an object of class XMLInternalDocument obtained by running such a file through the xmlParseDoc function of the XML package.
returnLists	A logical value; should the return value include the node list and edge list matrices?
debug	A logical value; should debugging progress information be printed? Probably best to leave it equal to FALSE.
x	A character string, such as "topleft" indicating where to place the legend.
graph	An igraph object as produced by the function GPMLtoIgraph.

Details

GPMLtoIgraph and KGMLtoIgraph are the main functions of the WayFindR package. They achieve the primary goal of converting pathways from one of the biological graph XML file formats into a mathematical graph, in the format defined by the [igraph](#) package. At that point, we can apply a wide variety of graph algorithms from computer science in order to "compute on biological pathways".

The implementation of these functions relies on the utility functions described in [gpml-utility](#) or [kgml-utility](#).

Briefly, the first algorithm starts by collecting all nodes (DataNodes in GPML) and edges (Interactions in GPML) from the GPML input file. However, GPML includes two other structures with (semantic) biological meaning. First, the GPML description includes the idea of an (invisible) "Anchor" that allows one edge to point to another edge. We expand those invisible target locations into full-fledged nodes in the final graph. Second, GPML includes "Groups" that represent protein complexes or sets of closely related genes. In WayFindR, we represent such groups as their own nodes in the final graph, and add "contained" edges linking in the group members. The transformations of Anchors and Groups do not change the fundamental topology (in particular, the existence of cycles) of the resulting graph.

Further, GPML includes non-semantic features (including "Labels" and "Shapes") that are (mis)used by some pathway authors as the targets of edges. WayFindR converts any targeted non-semantic features into nodes in order to preserve as much information as possible from the original pathway in WikiPathways.

The KGML algorithm is similar in structure, but has to deal with the different underlying structure of the KGML specification. Tghe files contain three kinds of entities: Entry, Relation, and Reaction. An Entry becomes a vertex. It can be a gene, a map (a link to another pathway), a group (as above, except that the members of the group are stored as an entity called a Component within the group Entry), an ortholog (a KEGG-defined set of genes that are the "same" across species), or a compound (subdivided into compounds, glycans, or drugs, all of which we view as "SmallMolecules" analogous to what GPML calls a metabolite). A Relation is an edge that usually connects genes, but we must map the terminology annotating edge types into the MIM space defining biological edges. Finally, a Reaction is an edge between compounds, which has no real analog in the WikiPathways universe. The only "type" associated with a reaction is whether it is "reversible" or "irreversible".

Value

The `GMLtoIgraph` function usually returns an `igraph` object that represents the pathway defined by the input `xmlfile`. If the argument `returnLists = TRUE`, then it returns a list containing three components: `graph` is the `igraph` object, `nodes` is a data frame containing node information where each row is a node, and `edges` is a matrix containing edge information where each row is an edge. The node and edge information can be used to reproduce the graph in any network or graph visualization tool that accepts such matrices to describe the graph. The nodes data frame includes columns for color and shape, and the edges data frame includes columns for color and `lty` that are recognized and used by the `plot.igraph` function.

Both `nodeLegend` and `edgeLegend` invisibly return the same value that is returned by the `legend` function that is used in the implementation.

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Examples

```
xmlfile <- system.file("pathways/WP3850.gpml", package = "WayFindR")
graf <- GMLtoIgraph(xmlfile)
set.seed(13579)
L <- igraph::layout_with_graphopt
plot(graf, layout=L)
nodeLegend("topleft", graf)
edgeLegend("bottomright", graf)
```

Index

- * **aplot**
 - XMLtoIgraph, 8
- * **color**
 - gpml-data, 4
- * **datasets**
 - gpml-data, 4
- * **graphs**
 - as.graphNEL, 2
 - gpml-cycles, 3
 - gpml-utility, 5
 - kgml-utility, 7
 - XMLtoIgraph, 8
- * **manip**
 - as.graphNEL, 2
 - gpml-utility, 5
 - kgml-utility, 7
- * **utility**
 - as.graphNEL, 2
 - gpml-utility, 5
 - kgml-utility, 7

agopen, 2

as.graphNEL, 2

as_graphnel, 2

collectAnchors (gpml-utility), 5

collectEdges (gpml-utility), 5

collectEntries (kgml-utility), 7

collectGroups (gpml-utility), 5

collectLabels (gpml-utility), 5

collectNodes (gpml-utility), 5

collectReactions (kgml-utility), 7

collectRelations (kgml-utility), 7

collectShapes (gpml-utility), 5

cycleSubgraph (gpml-cycles), 3

edge_attr, 2

edgeColors (gpml-data), 4

edgeLegend (XMLtoIgraph), 8

edgeTypes (gpml-data), 4

findCycles (gpml-cycles), 3

gpml-cycles, 3

gpml-data, 4

gpml-utility, 5

GPMLtoIgraph, 3, 6

GPMLtoIgraph (XMLtoIgraph), 8

igraph, 6, 9

interpretCycle (gpml-cycles), 3

keggGet, 8

keggLink, 8

kgml-utility, 7

KGMLtoIgraph (XMLtoIgraph), 8

legend, 10

nodeColors (gpml-data), 4

nodeLegend (XMLtoIgraph), 8

nodeShapes (gpml-data), 4

plot.igraph, 10

vertex_attr, 2

xmlParseDoc, 6, 7

XMLtoIgraph, 8