# Package 'EnrichedHeatmap'

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Type Package

Title Making Enriched Heatmaps

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Description Enriched heatmap is a special type of heatmap which visualizes the enrichment of genomic signals on specific target regions. Here we implement enriched heatmap by ComplexHeatmap package. Since this type of heatmap is just a normal heatmap but with some special settings, with the functionality of ComplexHeatmap, it would be much easier to customize the heatmap as well as concatenating to a list of heatmaps to show correspondance between different data sources.

**biocViews** Software, Visualization, Sequencing, GenomeAnnotation, Coverage

URL https://github.com/jokergoo/EnrichedHeatmap

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anno\_enriched

Annotation Function to Show the Enrichment

# Description

Annotation Function to Show the Enrichment

# Usage

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```
anno_enriched(gp = gpar(col = "red"), pos_line = NULL, pos_line_gp = NULL,
   ylim = NULL, value = c("mean", "sum", "abs_mean", "abs_sum"),
   yaxis = TRUE, axis = yaxis, axis_param = list(side = "right"),
   show_error = FALSE, height = unit(2, "cm"), ...)
```

# Arguments

gp	Graphic parameters. There are two non-standard parameters: neg_col and pos_col. If these two parameters are defined, the positive signals and negatic signals are visualized separatedly. The graphic parameters can be set as vectors when the heatmap or heatmap list is split into several row clusters.
pos_line	Whether draw vertical lines which represent positions of target?
pos_line_gp	Graphic parameters for the position lines.
ylim	Ranges on y-axis. By default it is inferred from the data.
value	The method to summarize signals from columns of the normalized matrix.
yaxis	Deprecated, use axis instead.
axis	Whether show axis?
axis_param	parameters for controlling axis. See $default\_axis\_param$ for all possible settings and default parameters.

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show\_error Whether show error regions which are one standard error to the mean value? Color of error area is same as the corresponding lines with 75 percent trans-

parency.

height Height of the annotation.

... Other arguments.

#### **Details**

This annotation functions shows mean values (or depends on the method set in value argument) of columns in the normalized matrix which summarises the enrichment of the signals to the targets.

If rows are splitted, the enriched lines are calculated for each row cluster and there will also be multiple lines in this annotation viewport.

It should only be placed as column annotation of the enriched heatmap.

#### Value

A column annotation function which should be set to top\_annotation argument in EnrichedHeatmap.

#### Author(s)

Zuguang Gu <z.gu@dkfz.de>

#### **Examples**

as.normalizedMatrix

Convert a Normal Matrix to a normalizedMatrix Object

# Description

Convert a Normal Matrix to a normalizedMatrix Object

## Usage

```
as.normalizedMatrix(mat, k_upstream = 0, k_downstream = 0, k_target = 0,
    extend, signal_name = "signals", target_name = "targets",
    background = NA, smooth = FALSE, smooth_fun = default_smooth_fun,
    keep = c(0, 1), trim = NULL)
```

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#### **Arguments**

mat A matrix generated by other software.

k\_upstream Number of windows in the upstream.

k\_downstream Number of windows in the downstream.

k\_target Number of windows in the target.

extend Extension to the target. The length should be 1 (if one of k\_upstream or

k\_downstream is zero). or 2 (if both of k\_upstream and k\_downstream are

non-zero).

signal\_name The name of signal regions. It is only used for printing the object.

target\_name The name of the target names. It is only used for printing the object.

background The background value in the matrix.

smooth Whether apply smoothing on rows in the matrix.

smooth\_fun The smoothing function that is applied to each row in the matrix. This self-

defined function accepts a numeric vector (may contain NA values) and returns a vector with same length. If the smoothing is failed, the function should call stop to throw errors so that normalizeToMatrix can catch how many rows are

failed in smoothing. See the default default\_smooth\_fun for example.

keep Percentiles in the normalized matrix to keep. The value is a vector of two per-

cent values. Values less than the first percentile is replaces with the first pencentile and values larger than the second percentile is replaced with the second

percentile.

trim Deprecated, please use keep instead.

#### **Details**

If users use the matrix from other software, they can use this function to convert it to the normalizedMatrix object and visualize it afterwards.

#### Value

A normalizedMatrix object.

## Author(s)

z.gu@dkfz.de

## **Examples**

# There is no example

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copyAttr

Copy Attributes to Another Object

#### **Description**

Copy Attributes to Another Object

## Usage

```
copyAttr(x, y)
```

## Arguments

```
x Object 1.
y Object 2.
```

#### **Details**

The normalizeToMatrix object is actually a matrix but with more additional attributes attached. When manipulating such matrix, there are some circumstances that the attributes are lost. This function is used to copy these specific attributes when dealing with the matrix.

## Author(s)

```
Zuguang Gu <z.gu@dkfz.de>
```

# **Examples**

default\_smooth\_fun

Default Smoothing function

# Description

Default Smoothing function

#### Usage

```
default_smooth_fun(x)
```

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#### **Arguments**

Χ

Input numeric vector.

#### **Details**

The smoothing function is applied to every row in the normalized matrix. For this default smoothing function, locfit is first tried on the vector. If there is error, loess smoothing is tried afterwards. If both smoothing are failed, there will be an error.

#### Author(s)

```
Zuguang Gu <z.gu@dkfz.de>
```

#### **Examples**

```
# There is no example NULL
```

discretize

Discretize a Continuous Matrix to a Discrete Matrix

#### **Description**

Discretize a Continuous Matrix to a Discrete Matrix

#### **Usage**

```
discretize(mat, rule, right_closed = FALSE)
```

# **Arguments**

mat A normalize matrix from normalizeToMatrix.

rule A list of intervals which provide mapping between continuous values to dis-

crete values. Note the order of intervals determines the order of corresponding

discrete levels.

#### **Details**

Assuming we have a normalized matrix with both positive values and negative values, we only want to see the enrichment of the windows/regions showing significant positive values and negative values and we are only interested in the direction of the values while not the value itself, then we can define the rule as:

```
rule = list(
    "positive" = c(0.5, Inf),
    "negative" = c(-Inf, -0.5)
)
```

And we can convert the continuous matrix to a discrete matrix and visualize it:

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```
mat2 = discretize(mat, rule)
EnrichedHeatmap(mat2, col = c("positive" = "red", "negative" = "green"))
```

Another example is to discretize the signals to discrete levels according to the intensities:

```
rule = list(
    "very_high" = c(100, Inf),
    "high" = c(50, 100),
    "intermediate" = c(25, 50),
    "low" = c(1e-6, 25)
)
```

## Author(s)

Zuguang Gu <z.gu@dkfz.de>

# **Examples**

```
# There is no example NULL
```

dist\_by\_closeness

Distance by Closeness

## **Description**

Distance by Closeness

# Usage

```
dist_by_closeness(mat)
```

## **Arguments**

mat

A numeric matrix where the distance is calculated by rows.

#### **Details**

For two rows in the matrix, assume  $x_1$ ,  $x_2$ , ...,  $x_n1$  are the column index of none-zero values in row 1 and  $y_1$ ,  $y_2$ , ...  $y_n2$  are the column index for non-zero values in row 2, the distance between the two rows based on the closeness is calculated as:

```
d_{closeness} = sum_{i} sum_{j}(|x_{i} - y_{j}|) / (n_{1}*n_{2})
```

#### Value

A dist object.

#### Author(s)

Zuguang Gu <z.gu@dkfz.de>

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#### **Examples**

```
x1 = c(0, 0, 0, 0, 1, 1, 1, 0, 0, 0)

x2 = c(0, 0, 0, 1, 1, 1, 0, 0, 0, 0)

x3 = c(1, 0, 0, 0, 1, 1, 0, 0, 0, 0)

m = rbind(x1, x2, x3)

dist(m)

dist_by_closeness(m)
```

EnrichedHeatmap

Constructor Method for the Enriched Heatmap

#### **Description**

Constructor Method for the Enriched Heatmap

## Usage

```
EnrichedHeatmap(mat,
    col,
    top_annotation = HeatmapAnnotation(enriched = anno_enriched()),
    row_order = order(enriched_score(mat), decreasing = TRUE),
    pos_line = TRUE,
    pos_line_gp = gpar(lty = 2),
    axis_name = NULL,
    axis_name_rot = 0,
    axis_name_gp = gpar(fontsize = 10),
    border = TRUE,
    cluster_rows = FALSE,
    row_dend_reorder = -enriched_score(mat),
    show_row_dend = FALSE,
    show_row_names = FALSE,
    heatmap_legend_param = list(),
    ...)
```

start of targets, end of targets and downstream.

## **Arguments**

mat	A matrix which is returned by normalizeToMatrix.
col	Color settings. If the signals are categorical, color should be a vector with category levels as names.
top_annotation	A special annotation which is always put on top of the enriched heatmap and is constructed by anno_enriched.
row_order	Row order. Default rows are ordered by enriched scores calculated from enriched_score.
pos_line	Whether draw vertical lines which represent the positions of target?
pos_line_gp	Graphic parameters for the position lines.
axis_name	Names for axis which is below the heatmap. If the targets are single points, axis_name is a vector of length three which corresponds to upstream, target itself and downstream. If the targets are regions with width larger than 1,

axis\_name should be a vector of length four which corresponds to upstream,

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axis\_name\_rot Rotation for axis names.

axis\_name\_gp Graphic parameters for axis names.

border Whether show the border of the heatmap?

 ${\tt cluster\_rows} \qquad {\tt Clustering} \ {\tt on} \ {\tt rows} \ {\tt are} \ {\tt turned} \ {\tt off} \ {\tt by} \ {\tt default}.$ 

show\_row\_dend Whether show dendrograms on rows if hierarchical clustering is applied on

rows?

row\_dend\_reorder

Weight for reordering the row dendrogram. It is reordered by enriched scores

by default.

show\_row\_names Whether show row names?

heatmap\_legend\_param

A list of settings for heatmap legends. at and labels can not be set here.

. . . Other arguments passed to Heatmap.

#### **Details**

The enriched heatmap is essentially a normal heatmap but with several special settings. Following parameters are set with pre-defined values:

cluster\_columns enforced to be FALSE

show\_column\_names enforced to be FALSE

bottom\_annotation enforced to be NULL

EnrichedHeatmap calls Heatmap, thus, most of the arguments in Heatmap are usable in EnrichedHeatmap such as to apply clustering on rows, or to split rows by a data frame or k-means clustering. Users can also add more than one heatmaps by + operator. Enriched heatmaps and normal heatmaps can be concatenated mixed.

For detailed demonstration, please go to the vignette.

## Value

A Heatmap-class object.

# Author(s)

Zuguang Gu <z.gu@dkfz.de>

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enriched\_score

**Enriched Scores** 

## **Description**

**Enriched Scores** 

#### Usage

```
enriched_score(mat)
```

# Arguments

mat

A normalized matrix from normalizeToMatrix.

## **Details**

The function calculates how the signal is enriched in the target by weighting the distance to the target.

For a numeric vector, assume the vector is denoted as combination of three sub-vectors c(x1, x2, x3) with length n1, n2 and n3, where x1 are data points in upstream windows, x2 are data points in target windows and x3 are data points in downstream windows, the enriched score is calcualted as

```
sum(x_1i*i/n1) + sum(x_3j*(n3-j+1)/n3) + sum(x_2k*abs(n2/2-abs(k-n2/2)))
```

where the first two terms are the distance to the start or end position of the target by weighting the distance to the position that if it is closer to the start or end position of the target, it has higher weight. The second term weight the distance to the center point of the target and similar, if it is closer to the center position, it has higher weight.

#### Value

A numeric vector.

## Author(s)

Zuguang Gu <z.gu@dkfz.de>

```
\# There is no example NULL
```

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#### **Description**

Extarct Enrichment Annotation Graphics as a Separated Plot

## Usage

```
extract_anno_enriched(ht_list, which = NULL, newpage = TRUE, padding = NULL)
```

## **Arguments**

ht\_list The heatmap list returned by draw, HeatmapList-method.

which The index of enriched heatmap in the heatmap list. The value can be an integer

index or a character index (the name of the heatmap).

Whether call grid. newpage to create a new page? newpage

padding Padding of the plot.

## **Details**

The extracted plot is exactly the same as that on the enriched heatmap.

## Author(s)

Zuguang Gu <z.gu@dkfz.de>

# **Examples**

```
# There is no example
NULL
```

failed\_rows

Indices of Rows Failed from Smoothing

## **Description**

Indices of Rows Failed from Smoothing

# Usage

```
failed_rows(m)
```

# **Arguments** m

Matrix from normalizeToMatrix.

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#### Value

A numeric vector or NULL.

## **Examples**

```
# There is no example NULL
```

 ${\tt getSignalsFromList}$ 

Get Signals from a List

#### **Description**

Get Signals from a List

## Usage

```
getSignalsFromList(lt, fun = function(x) mean(x, na.rm = TRUE))
```

#### **Arguments**

1t

A list of normalized matrices which are returned by normalizeToMatrix. Matrices in the list should be generated with same settings (e.g. they should use same target regions, same extension to targets and same number of windows).

fun

A user-defined function to summarize signals.

# **Details**

Let's assume you have a list of histone modification signals for different samples and you want to visualize the mean pattern across samples. You can first normalize histone mark signals for each sample and then calculate means values across all samples. In following example code, hm\_gr\_list is a list of GRanges objects which contain positions of histone modifications, tss is a GRanges object containing positions of gene TSS.

```
mat_list = NULL
for(i in seq_along(hm_gr_list)) {
  mat_list[[i]] = normalizeToMatrix(hm_gr_list[[i]], tss, value_column = "density")
}
```

If we compress the list of matrices as a three-dimension array where the first dimension corresponds to genes, the second dimension corresponds to windows and the third dimension corresponds to samples, the mean signal across all sample can be calculated on the third dimension. Here getSignalsFromList simplifies this job.

Applying getSignalsFromList() to mat\_list, it gives a new normalized matrix which contains mean signals across all samples and can be directly used in EnrichedHeatmap().

```
mat_mean = getSignalsFromList(mat_list)
EnrichedHeatmap(mat_mean)
```

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The correlation between histone modification and gene expression can also be calculated on the third dimension of the array. In the user-defined function fun, x is the vector for gene i and window j in the array, and i is the index of current gene.

```
mat_corr = getSignalsFromList(mat_list,
    fun = function(x, i) cor(x, expr[i, ], method = "spearman"))
```

Then mat\_corr here can be used to visualize how gene expression is correlated to histone modification around TSS.

```
EnrichedHeatmap(mat_corr)
```

#### Value

A normalizeToMatrix object which can be directly used for EnrichedHeatmap.

#### Author(s)

```
Zuguang Gu <z.gu@dkfz.de>
```

## **Examples**

NULL

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Split Regions into Windows

## **Description**

Split Regions into Windows

# Usage

## **Arguments**

query	A GRanges-class object.
W	Window size. A value larger than 1 means the number of base pairs and a value between 0 and 1 is the percent to the current region.
k	Number of partitions for each region. If it is set, all other arguments are ignored.
direction	Where to start the splitting? See 'Details' section.
short.keep	If the the region can not be split equally under the window size, the argument controls whether to keep the windows that are smaller than the window size. See 'Details' section.

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#### **Details**

Following illustrates the meaning of direction and short.keep:

```
-->-->- one region, split by 3bp window (">" represents the direction of the sequence)
aaabbbccc direction = "normal", short.keep = FALSE
aaabbbcccd direction = "normal", short.keep = TRUE
aaabbbccc direction = "reverse", short.keep = FALSE
abbbcccddd direction = "reverse", short.keep = TRUE
```

#### Value

A GRanges-class object with two additional columns attached:

- .i\_query which contains the correspondance between small windows and original regions in query
- .i\_window which contains the index of the small window on the current region.

## Author(s)

Zuguang gu <z.gu@dkfz.de>

# **Examples**

```
query = GRanges(seqnames = "chr1", ranges = IRanges(start = c(1, 11, 21), end = c(10, 20, 30)))
makeWindows(query, w = 2)
makeWindows(query, w = 0.5)
makeWindows(query, w = 3, direction = "reverse")
makeWindows(query, w = 3, short.keep = TRUE)
makeWindows(query, w = 3, direction = "reverse", short.keep = TRUE)
makeWindows(query, w = 12)
makeWindows(query, w = 12, short.keep = TRUE)
makeWindows(query, w = 12, short.keep = TRUE)
makeWindows(query, k = 2)
makeWindows(query, k = 3)
query = GRanges(seqnames = "chr1", ranges = IRanges(start = c(1, 11, 31), end = c(10, 30, 70)))
makeWindows(query, w = 2)
makeWindows(query, w = 0.2)
```

 ${\tt normalizeToMatrix}$ 

Normalize Associations between Genomic Signals and Target Regions into a Matrix

# Description

Normalize Associations between Genomic Signals and Target Regions into a Matrix

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#### **Usage**

```
normalizeToMatrix(signal, target, extend = 5000, w = max(extend)/100,
    value_column = NULL, mapping_column = NULL, background = ifelse(smooth, NA, 0),
    empty_value = NULL, mean_mode = c("absolute", "weighted", "w0", "coverage"),
    include_target = any(width(target) > 1),
    target_ratio = min(c(0.4, mean(width(target)))/(sum(extend) + mean(width(target))))),
    k = min(c(20, min(width(target)))), smooth = FALSE, smooth_fun = default_smooth_fun,
    keep = c(0, 1), limit = NULL, trim = NULL, flip_upstream = FALSE, verbose = TRUE)
```

#### **Arguments**

signal A GRanges-class object. target A GRanges-class object.

extend Extended base pairs to the upstream and/or downstream of target. It can be a

vector of length one or two. Length one means same extension to the upstream

and downstream.

Window size for splitting upstream and downstream, measured in base pairs

value\_column Column index in signal that is mapped to colors. If it is not set, it assumes

values for all signal regions are 1.

mapping\_column Mapping column to restrict overlapping between signal and target. By de-

fault it tries to look for all regions in signal that overlap with every target.

background Values for windows that don't overlap with signal.

empty\_value Deprecated, please use background instead.

mean\_mode When a window is not perfectly overlapped to signal, how to summarize values

to the window. See 'Details' section for a detailed explanation.

include\_target Whether include target in the heatmap? If the width of all regions in target

is 1, include\_target is enforced to FALSE.

target\_ratio The ratio of target columns in the normalized matrix. If the value is 1, extend

will be reset to 0.

k Number of windows only when target\_ratio = 1 or extend == 0, otherwise

ignored.

smooth Whether apply smoothing on rows in the matrix?

smooth\_fun The smoothing function that is applied to each row in the matrix. This self-

defined function accepts a numeric vector (may contain NA values) and returns a vector with same length. If the smoothing is failed, the function should call stop to throw errors so that normalizeToMatrix can catch how many rows are

failed in smoothing. See the default default\_smooth\_fun for example.

keep Percentiles in the normalized matrix to keep. The value is a vector of two per-

cent values. Values less than the first percentile is replaces with the first pencentile and values larger than the second percentile is replaced with the second

percentile.

limit Similar as keep, but it provides boundary for absolute values. The value should

be a vector of length two.

trim Deprecated, please use keep instead.

flip\_upstream Sometimes whether the signals are on the upstream or the downstream of the

targets are not important and users only want to show the relative distance to targets. If the value is set to TRUE, the upstream part in the normalized matrix

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is flipped and added to the downstream part The flipping is only allowed when the targets are single-point targets or the targets are excluded in the normalized matrix (by setting include\_target = FALSE). If the extension for the upstream and downstream is not equal, the smaller extension is used for the final matrix.

verbose

Whether to print help messages.

#### Details

In order to visualize associations between signal and target, the data is transformed into a matrix and visualized as a heatmap by EnrichedHeatmap afterwards.

Upstream and downstream also with the target body are splitted into a list of small windows and overlap to signal. Since regions in signal and small windows do not always 100 percent overlap, there are four different averaging modes:

Following illustrates different settings for mean\_mode (note there is one signal region overlapping with other signals):

```
40
          50
                 20
                        values in signal regions
+++++
                +++++
                        signal regions
       30
                        values in signal region
     +++++
                        signal region
                    a window (17bp), there are 4bp not overlapping to any signal regions.
==============
    4 6 3
                 3
                        overlap
absolute: (40 + 30 + 50 + 20)/4
weighted: (40*4 + 30*6 + 50*3 + 20*3)/(4 + 6 + 3 + 3)
          (40*4 + 30*6 + 50*3 + 20*3)/(4 + 6 + 3 + 3 + 4)
coverage: (40*4 + 30*6 + 50*3 + 20*3)/17
```

## Value

A matrix with following additional attributes:

```
upstream_index column index corresponding to upstream of target
target_index column index corresponding to target
downstream_index column index corresponding to downstream of target
extend extension on upstream and downstream
smooth whether smoothing was applied on the matrix
failed_rows index of rows which are failed after smoothing
```

The matrix is wrapped into a simple normalizeToMatrix class.

#### Author(s)

Zuguang Gu <z.gu@dkfz.de>

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```
normalizeToMatrix(signal, target, extend = 10, w = 2)
normalizeToMatrix(signal, target, extend = 10, w = 2, include_target = TRUE)
normalizeToMatrix(signal, target, extend = 10, w = 2, value_column = "score")
```

```
print.normalizedMatrix
```

Print the Normalized Matrix

# Description

Print the Normalized Matrix

## Usage

```
## S3 method for class 'normalizedMatrix' print(x, ...)
```

## **Arguments**

x The normalized matrix returned by normalizeToMatrix.

... Other arguments.

#### Value

No value is returned.

## Author(s)

Zuguang Gu <z.gu@dkfz.de>

# **Examples**

```
\label{eq:continuous_problem} \mbox{\ensuremath{\texttt{T}} There is no example} \\ \mbox{\ensuremath{\texttt{NULL}}}
```

rbind.normalizedMatrix

Bind Matrix by Rows

## **Description**

Bind Matrix by Rows

# Usage

```
## S3 method for class 'normalizedMatrix'
rbind(..., deparse.level = 1)
```

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## **Arguments**

```
... Matrices deparse.level Not used.
```

# Value

 $A \ {\tt normalizedMatrix} \ class \ object.$ 

# Author(s)

```
z.gu@dkfz.de
```

# **Examples**

```
# There is no example
```

[.normalizedMatrix

Subset normalized matrix by rows

# Description

Subset normalized matrix by rows

# Usage

```
## S3 method for class 'normalizedMatrix' x[i, j, drop = FALSE]
```

# Arguments

x the normalized matrix returned by normalizeToMatrix

i row indexj column index

drop whether drop the dimension

# Value

 $A \ {\tt normalizedMatrix} \ class \ object.$ 

# Author(s)

Zuguang Gu <z.gu@dkfz.de>

```
\label{eq:continuous_problem} \mbox{\ensuremath{\mbox{\sc H}}} \mbox{\ensuremath{\mbox{\mbox{\sc H}}}} \mbox{\ensuremath{\mbox{\sc H}}} \mbox{\ensuremath{\mbox{\sc
```

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