

r hdf5 - HDF5 interface for R

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1 Introduction

The package is an R interface for HDF5. On the one hand it implements *R* interfaces to many of the low level functions from the C interface. On the other hand it provides high level convenience functions on *R* level to make a usage of HDF5 files more easy.

2 Installation of the HDF5 package

To install the package *r hdf5*, you need a current version (>2.15.0) of *R* (www.r-project.org). After installing *R* you can run the following commands from the *R* command shell to install the bioconductor package *r hdf5*.

```
> source("http://bioconductor.org/biocLite.R")
> biocLite("r hdf5")
```

3 High level R -HDF5 functions

3.1 Creating an HDF5 file and group hierarchy

An empty HDF5 file is created by

```
> library(rhdf5)
> h5createFile("myhdf5file.h5")
[1] TRUE
```

The HDF5 file can contain a group hierarchy. We create a number of groups and list the file content afterwards.

```
> h5createGroup("myhdf5file.h5", "foo")
[1] TRUE

> h5createGroup("myhdf5file.h5", "baa")
[1] TRUE

> h5createGroup("myhdf5file.h5", "foo/foobaa")
[1] TRUE

> h5ls("myhdf5file.h5")

  group    name      otype dclass dim
0     /    baa  H5I_GROUP
1     /    foo  H5I_GROUP
2 /foo foobaa  H5I_GROUP
```

3.2 Writing and reading objects

Objects can be written to the HDF5 file. Attributes attached to an object are written as well, if `write.attributes=TRUE` is given as argument to `h5write`. Note that not all R-attributes can be written as HDF5 attributes.

```
> A = matrix(1:10, nr=5, nc=2)
> h5write(A, "myhdf5file.h5", "foo/A")
> B = array(seq(0.1, 2.0, by=0.1), dim=c(5, 2, 2))
> attr(B, "scale") <- "liter"
> h5write(B, "myhdf5file.h5", "foo/B")
> C = matrix(paste(LETTERS[1:10], LETTERS[11:20], collapse=""),
+ nr=2, nc=5)
> h5write(C, "myhdf5file.h5", "foo/foobaa/C")
> df = data.frame(1L:5L, seq(0, 1, length.out=5),
+ c("ab", "cde", "fghi", "a", "s"), stringsAsFactors=FALSE)
> h5write(df, "myhdf5file.h5", "df")
> h5ls("myhdf5file.h5")

  group    name      otype   dclass      dim
0     /    baa  H5I_GROUP
1     /    df  H5I_DATASET COMPOUND      5
2     /    foo  H5I_GROUP
3 /foo       A H5I_DATASET  INTEGER  5 x 2
4 /foo       B H5I_DATASET   FLOAT  5 x 2 x 2
5 /foo foobaa  H5I_GROUP
6 /foo/foobaa    C H5I_DATASET  STRING  2 x 5

> D = h5read("myhdf5file.h5", "foo/A")
> E = h5read("myhdf5file.h5", "foo/B")
> F = h5read("myhdf5file.h5", "foo/foobaa/C")
> G = h5read("myhdf5file.h5", "df")
```

If a dataset with the given name does not yet exist, a dataset is created in the HDF5 file and the object `obj` is written to the HDF5 file. If a dataset with the given name already exists and the datatype and the dimensions are the same

as for the object `obj`, the data in the file is overwritten. If the dataset already exists and either the datatype or the dimensions are different, `h5write` fails.

3.3 Writing and reading objects with file, group and dataset handles

File, group and dataset handles are a simpler way to read (and partially to write) HDF5 files. A file is opened by `H5Fopen`.

```
> h5f = H5Fopen("myhdf5file.h5")
> h5f
```

```
HDF5 FILE
      name /
filename
```

```
name      otype   dclass dim
0  baa  H5I_GROUP
1  df   H5I_DATASET COMPOUND  5
2  foo  H5I_GROUP
```

The `$` and `&` operators can be used to access the next group level. While the `$` operator reads the object from disk, the `&` operator returns a group or dataset handle.

```
> h5f$df
X1L.5L seq.0..1..length.out...5. c...ab....cde....fghi....a....s...
1     1                 0.00          ab
2     2                 0.25          cde
3     3                 0.50          fghi
4     4                 0.75          a
5     5                 1.00          s
> h5f&'df'
```

```
HDF5 DATASET
      name /df
filename
      type H5T_COMPOUND
      rank 1
      size 5
maxsize 5
```

Both of the following code lines return the matrix `C`. *warning: However, while first version reads the whole tree /foo in memory and then subsets to /foobaa/C, the second version only reads the matrix C. The first "\$" in "h5f\$foo\$foobaa\$C" reads the dataset, the other "\$" are accessors of a list. Remind that this can have severe consequences for large datasets and datastructures.*

```
> h5f$foo$foobaa$C
[,1] [,2]
[1,] "A KB LC MD NE OF PG QH RI SJ T" "A KB LC MD NE OF PG QH RI SJ T"
[2,] "A KB LC MD NE OF PG QH RI SJ T" "A KB LC MD NE OF PG QH RI SJ T"
[,3] [,4]
[1,] "A KB LC MD NE OF PG QH RI SJ T" "A KB LC MD NE OF PG QH RI SJ T"
[2,] "A KB LC MD NE OF PG QH RI SJ T" "A KB LC MD NE OF PG QH RI SJ T"
[,5]
[1,] "A KB LC MD NE OF PG QH RI SJ T"
[2,] "A KB LC MD NE OF PG QH RI SJ T"
> h5f$"/foo/foobaa/C"
[,1] [,2]
[1,] "A KB LC MD NE OF PG QH RI SJ T" "A KB LC MD NE OF PG QH RI SJ T"
```

```
[2,] "A KB LC MD NE OF PG QH RI SJ T" "A KB LC MD NE OF PG QH RI SJ T"
[3,] [,4]
[1,] "A KB LC MD NE OF PG QH RI SJ T" "A KB LC MD NE OF PG QH RI SJ T"
[2,] "A KB LC MD NE OF PG QH RI SJ T" "A KB LC MD NE OF PG QH RI SJ T"
[5,]
[1,] "A KB LC MD NE OF PG QH RI SJ T"
[2,] "A KB LC MD NE OF PG QH RI SJ T"
```

One can as well return a dataset handle for a matrix and then read the matrix in chunks for out-of-memory computations. *warning: Please read the next section on subsetting, chunking and compression for more details.*

```
> h5d = h5f&"/foo/B"
```

```
> h5d[]
```

```
, , 1
```

```
[,1] [,2]
```

```
[1,] 0.1 0.6
[2,] 0.2 0.7
[3,] 0.3 0.8
[4,] 0.4 0.9
[5,] 0.5 1.0
```

```
, , 2
```

```
[,1] [,2]
```

```
[1,] 1.1 1.6
[2,] 1.2 1.7
[3,] 1.3 1.8
[4,] 1.4 1.9
[5,] 1.5 2.0
```

```
> h5d[3,,]
```

```
[,1] [,2]
```

```
[1,] 0.3 1.3
[2,] 0.8 1.8
```

The same works as well for writing to datasets. *warning: Remind that it is only guaranteed that the data is written on disk after a call to H5Fflush or after closing of the file.*

```
> h5d[3,,] = 1:4
```

```
> H5Fflush(h5f)
```

Remind again that in the following code the first version does not change the data on disk, but the second does.

```
> h5f$foo$B = 101:120
```

```
> h5f&"/foo/B" = 101:120
```

It is important to close all dataset, group, and file handles when not used anymore

```
> H5Dclose(h5d)
```

```
> H5Fclose(h5f)
```

or close all open HDF5 handles in the environment by

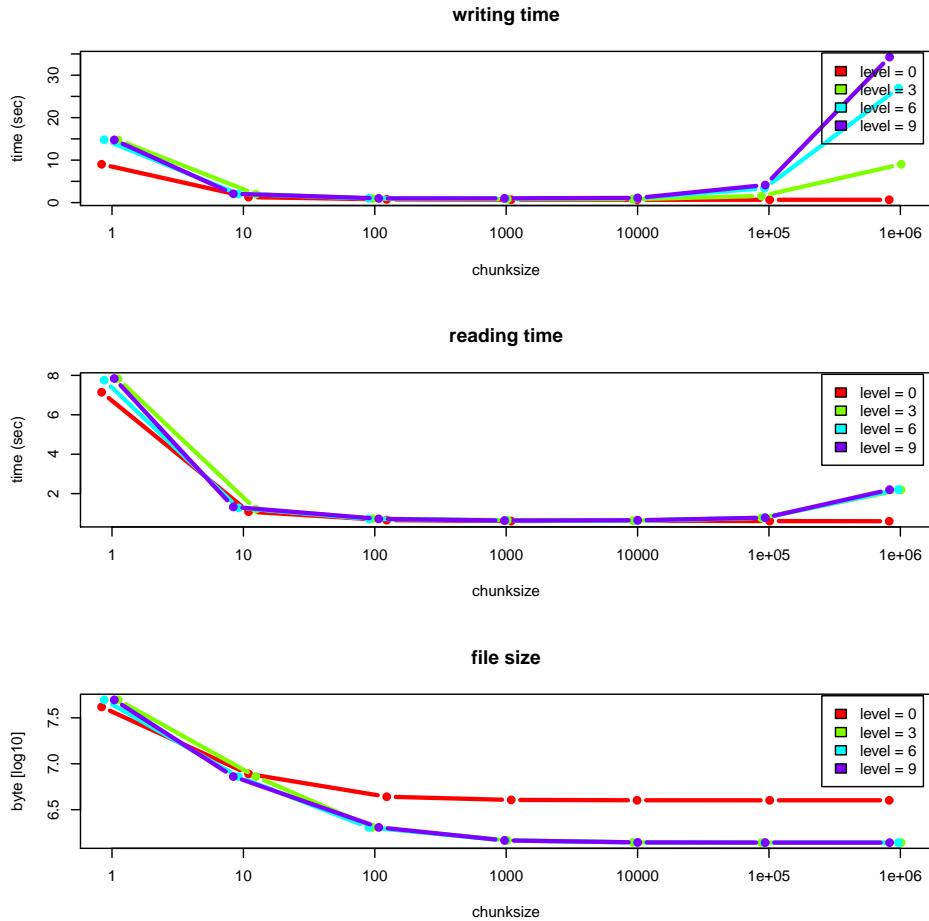
```
> H5close()
```

3.4 Writing and reading with subsetting, chunking and compression

The [rhdf5](#) package provides two ways of subsetting. One can specify the submatrix with the *R*-style index lists or with the HDF5 style hyperslabs. Note, that the two next examples below show two alternative ways for reading and writing the exact same submatrices. Before writing subsetting or hyperslabbing, the dataset with full dimensions has

to be created in the HDF5 file. This can be achieved by writing once an array with full dimensions as in Section 3.2 or by creating a dataset. Afterwards the dataset can be written sequentially.

Influence of chunk size and compression level The chosen chunk size and compression level have a strong impact on the reading and writing time as well as on the resulting file size. In an example an integer vector of size 10e7 is written to an HDF5 file. The file is written in subvectors of size 10'000. The definition of the chunk size influences the reading as well as the writing time. In the chunk size is much smaller or much larger than actually used, the runtime performance decreases dramatically. Furthermore the file size is larger for smaller chunk sizes, because of an overhead. The compression can be much more efficient when the chunk size is very large. The following figure illustrates the runtime and file size behaviour as a function of the chunk size for a small toy dataset.



After the creation of the dataset, the data can be written sequentially to the HDF5 file. Subsetting in *R*-style needs the specification of the argument index to `h5read` and `h5write`.

```
> h5createDataset("myhdf5file.h5", "foo/S", c(5,8),
+                  storage.mode = "integer", chunk=c(5,1), level=7)
[1] TRUE

> h5write(matrix(1:5,nr=5,nc=1), file="myhdf5file.h5",
+          name="foo/S", index=list(NULL,1))
> h5read("myhdf5file.h5", "foo/S")

 [,1] [,2] [,3] [,4] [,5] [,6] [,7] [,8]
[1,]    1    0    0    0    0    0    0    0
[2,]    2    0    0    0    0    0    0    0
[3,]    3    0    0    0    0    0    0    0
[4,]    4    0    0    0    0    0    0    0
[5,]    5    0    0    0    0    0    0    0
```

```

> h5write(6:10, file="myhdf5file.h5",
+           name="foo/S", index=list(1,2:6))
> h5read("myhdf5file.h5", "foo/S")
 [,1] [,2] [,3] [,4] [,5] [,6] [,7] [,8]
[1,] 1 6 7 8 9 10 0 0
[2,] 2 0 0 0 0 0 0 0
[3,] 3 0 0 0 0 0 0 0
[4,] 4 0 0 0 0 0 0 0
[5,] 5 0 0 0 0 0 0 0

> h5write(matrix(11:40,nr=5,nc=6), file="myhdf5file.h5",
+           name="foo/S", index=list(1:5,3:8))
> h5read("myhdf5file.h5", "foo/S")
 [,1] [,2] [,3] [,4] [,5] [,6] [,7] [,8]
[1,] 1 6 11 16 21 26 31 36
[2,] 2 0 12 17 22 27 32 37
[3,] 3 0 13 18 23 28 33 38
[4,] 4 0 14 19 24 29 34 39
[5,] 5 0 15 20 25 30 35 40

> h5write(matrix(141:144,nr=2,nc=2), file="myhdf5file.h5",
+           name="foo/S", index=list(3:4,1:2))
> h5read("myhdf5file.h5", "foo/S")
 [,1] [,2] [,3] [,4] [,5] [,6] [,7] [,8]
[1,] 1 6 11 16 21 26 31 36
[2,] 2 0 12 17 22 27 32 37
[3,] 141 143 13 18 23 28 33 38
[4,] 142 144 14 19 24 29 34 39
[5,] 5 0 15 20 25 30 35 40

> h5write(matrix(151:154,nr=2,nc=2), file="myhdf5file.h5",
+           name="foo/S", index=list(2:3,c(3,6)))
> h5read("myhdf5file.h5", "foo/S")
 [,1] [,2] [,3] [,4] [,5] [,6] [,7] [,8]
[1,] 1 6 11 16 21 26 31 36
[2,] 2 0 151 17 22 153 32 37
[3,] 141 143 152 18 23 154 33 38
[4,] 142 144 14 19 24 29 34 39
[5,] 5 0 15 20 25 30 35 40

> h5read("myhdf5file.h5", "foo/S", index=list(2:3,2:3))
 [,1] [,2]
[1,] 0 151
[2,] 143 152

> h5read("myhdf5file.h5", "foo/S", index=list(2:3,c(2,4)))
 [,1] [,2]
[1,] 0 17
[2,] 143 18

> h5read("myhdf5file.h5", "foo/S", index=list(2:3,c(1,2,4,5)))
 [,1] [,2] [,3] [,4]
[1,] 2 0 17 22
[2,] 141 143 18 23

```

The HDF5 hyperslabs are defined by some of the arguments `start`, `stride`, `count`, and `block`. These arguments are not effective, if the argument `index` is specified.

```

> h5createDataset("myhdf5file.h5", "foo/H", c(5,8), storage.mode = "integer",
+                   chunk=c(5,1), level=7)
[1] TRUE

> h5write(matrix(1:5,nr=5,nc=1), file="myhdf5file.h5", name="foo/H",
+           start=c(1,1))
> h5read("myhdf5file.h5", "foo/H")

 [,1] [,2] [,3] [,4] [,5] [,6] [,7] [,8]
[1,] 1 0 0 0 0 0 0 0
[2,] 2 0 0 0 0 0 0 0
[3,] 3 0 0 0 0 0 0 0
[4,] 4 0 0 0 0 0 0 0
[5,] 5 0 0 0 0 0 0 0

> h5write(6:10, file="myhdf5file.h5", name="foo/H",
+           start=c(1,2), count=c(1,5))
> h5read("myhdf5file.h5", "foo/H")

 [,1] [,2] [,3] [,4] [,5] [,6] [,7] [,8]
[1,] 1 6 7 8 9 10 0 0
[2,] 2 0 0 0 0 0 0 0
[3,] 3 0 0 0 0 0 0 0
[4,] 4 0 0 0 0 0 0 0
[5,] 5 0 0 0 0 0 0 0

> h5write(matrix(11:40,nr=5,nc=6), file="myhdf5file.h5", name="foo/H",
+           start=c(1,3))
> h5read("myhdf5file.h5", "foo/H")

 [,1] [,2] [,3] [,4] [,5] [,6] [,7] [,8]
[1,] 1 6 11 16 21 26 31 36
[2,] 2 0 12 17 22 27 32 37
[3,] 3 0 13 18 23 28 33 38
[4,] 4 0 14 19 24 29 34 39
[5,] 5 0 15 20 25 30 35 40

> h5write(matrix(141:144,nr=2,nc=2), file="myhdf5file.h5", name="foo/H",
+           start=c(3,1))
> h5read("myhdf5file.h5", "foo/H")

 [,1] [,2] [,3] [,4] [,5] [,6] [,7] [,8]
[1,] 1 6 11 16 21 26 31 36
[2,] 2 0 12 17 22 27 32 37
[3,] 141 143 13 18 23 28 33 38
[4,] 142 144 14 19 24 29 34 39
[5,] 5 0 15 20 25 30 35 40

> h5write(matrix(151:154,nr=2,nc=2), file="myhdf5file.h5", name="foo/H",
+           start=c(2,3), stride=c(1,3))
> h5read("myhdf5file.h5", "foo/H")

 [,1] [,2] [,3] [,4] [,5] [,6] [,7] [,8]
[1,] 1 6 11 16 21 26 31 36
[2,] 2 0 151 17 22 153 32 37
[3,] 141 143 152 18 23 154 33 38
[4,] 142 144 14 19 24 29 34 39
[5,] 5 0 15 20 25 30 35 40

> h5read("myhdf5file.h5", "foo/H",
+           start=c(2,2), count=c(2,2))

 [,1] [,2]
[1,] 0 151

```

```
[2,] 143 152
> h5read("myhdf5file.h5", "foo/H",
+         start=c(2,2), stride=c(1,2), count=c(2,2))
[,1] [,2]
[1,]    0   17
[2,] 143   18

> h5read("myhdf5file.h5", "foo/H",
+         start=c(2,1), stride=c(1,3), count=c(2,2), block=c(1,2))
[,1] [,2] [,3] [,4]
[1,]    2    0   17   22
[2,] 141 143   18   23
```

3.5 Saving multiple objects to an HDF5 file (h5save)

A number of objects can be written to the top level group of an HDF5 file with the function `h5save` (as analogous to the *R* function `save`).

```
> A = 1:7; B = 1:18; D = seq(0,1,by=0.1)
> h5save(A, B, D, file="newfile2.h5")
> h5dump("newfile2.h5")

$A
[1] 1 2 3 4 5 6 7

$B
[1] 1 2 3 4 5 6 7 8 9 10 11 12 13 14 15 16 17 18

$D
[1] 0.0 0.1 0.2 0.3 0.4 0.5 0.6 0.7 0.8 0.9 1.0
```

3.6 List the content of an HDF5 file

The function `h5ls` provides some ways of viewing the content of an HDF5 file.

```
> h5ls("myhdf5file.h5")
      group   name       otype  dclass      dim
0        /   baa   H5I_GROUP
1        /     df  H5I_DATASET COMPOUND          5
2        /     foo   H5I_GROUP
3      /foo      A  H5I_DATASET  INTEGER      5 x 2
4      /foo      B  H5I_DATASET   FLOAT 5 x 2 x 2
5      /foo      H  H5I_DATASET  INTEGER      5 x 8
6      /foo      S  H5I_DATASET  INTEGER      5 x 8
7    /foo/foobaa   H5I_GROUP
8 /foo/foobaa      C  H5I_DATASET   STRING      2 x 5

> h5ls("myhdf5file.h5", all=TRUE)
      group   name      ltype corder_valid corder cset       otype num_attrs
0        /   baa H5L_TYPE_HARD      FALSE      0    0   H5I_GROUP      0
1        /     df H5L_TYPE_HARD      FALSE      0    0  H5I_DATASET      0
2        /     foo H5L_TYPE_HARD      FALSE      0    0   H5I_GROUP      0
3      /foo      A H5L_TYPE_HARD      FALSE      0    0  H5I_DATASET      0
4      /foo      B H5L_TYPE_HARD      FALSE      0    0  H5I_DATASET      0
5      /foo      H H5L_TYPE_HARD      FALSE      0    0  H5I_DATASET      0
6      /foo      S H5L_TYPE_HARD      FALSE      0    0  H5I_DATASET      0
```

```

7      /foo foobaa H5L_TYPE_HARD      FALSE      0      0 H5I_GROUP      0
8 /foo/foobaa      C H5L_TYPE_HARD      FALSE      0      0 H5I_DATASET      0
      dclass      dtype  stype rank      dim      maxdim
0                      0
1 COMPOUND    HST_COMPOUND SIMPLE      1          5          5
2                      0
3 INTEGER     H5T_STD_I32LE SIMPLE      2          5 x 2          5 x 2
4 FLOAT       H5T_IEEE_F64LE SIMPLE      3 5 x 2 x 2 5 x 2 x 2
5 INTEGER     H5T_STD_I32LE SIMPLE      2          5 x 8          5 x 8
6 INTEGER     H5T_STD_I32LE SIMPLE      2          5 x 8          5 x 8
7                      0
8 STRING      HST_STRING SIMPLE      2          2 x 5          2 x 5

> h5ls("myhdf5file.h5", recursive=2)

  group   name      otype   dclass      dim
0   /     baa    H5I_GROUP
1   /     df    H5I_DATASET COMPOUND      5
2   /     foo    H5I_GROUP
3 /foo      A H5I_DATASET  INTEGER      5 x 2
4 /foo      B H5I_DATASET  FLOAT 5 x 2 x 2
5 /foo      H H5I_DATASET  INTEGER      5 x 8
6 /foo      S H5I_DATASET  INTEGER      5 x 8
7 /foo foobaa  H5I_GROUP

```

3.7 Dump the content of an HDF5 file

The function `h5dump` is similar to the function `h5ls`. If used with the argument `load=FALSE`, it produces the same result as `h5ls`, but with the group structure resolved as a hierarchy of lists. If the default argument `load=TRUE` is used all datasets from the HDF5 file are read.

```

> h5dump("myhdf5file.h5", load=FALSE)

$baa
NULL

$df
  group name      otype   dclass dim
1   /     df H5I_DATASET COMPOUND      5

$foo
$foo$A
  group name      otype   dclass   dim
1   /     A H5I_DATASET INTEGER 5 x 2

$foo$B
  group name      otype   dclass      dim
1   /     B H5I_DATASET  FLOAT 5 x 2 x 2

$foo$H
  group name      otype   dclass   dim
1   /     H H5I_DATASET INTEGER 5 x 8

$foo$S
  group name      otype   dclass   dim
1   /     S H5I_DATASET INTEGER 5 x 8

$foo$foobaa
$foo$foobaa$C

```

```

group name      otype dclass   dim
1     /      C H5I_DATASET STRING 2 x 5
> D <- h5dump("myhdf5file.h5")

```

3.8 Reading HDF5 files with external software

The content of the HDF5 file can be checked with the command line tool *h5dump* (available on linux-like systems with the HDF5 tools package installed) or with the graphical user interface *HDFView* (<http://www.hdfgroup.org/hdf-java-html/hdfview/>) available for all major platforms.

```
> system("h5dump myhdf5file.h5")
```

warning: Please note, that arrays appear as transposed matrices when opening it with a C-program (h5dump or HDFView). This is due to the fact the fastest changing dimension on C is the last one, but on R it is the first one (as in Fortran).

4 64-bit integers

R does not support a native datatype for 64-bit integers. All integers in *R* are 32-bit integers. When reading 64-bit integers from a HDF5-file, you may run into troubles. *rhdf5* is able to deal with 64-bit integers, but you still should pay attention.

As an example, we create an HDF5 file that contains 64-bit integers.

```

> x = h5createFile("newfile3.h5")
> D = array(1L:30L,dim=c(3,5,2))
> d = h5createDataset(file="newfile3.h5", dataset="D64", dims=c(3,5,2),H5type="H5T_NATIVE_INT64")
> h5write(D,file="newfile3.h5",name="D64")

```

There are three different ways of reading 64-bit integers in *R*. *H5Dread* and *h5read* have the argument *bit64conversion* to specify the conversion method.

By setting *bit64conversion='int'*, a coercing to 32-bit integers is enforced, with the risk of data loss, but with the insurance that numbers are represented as native integers.

```

> D64a = h5read(file="newfile3.h5",name="D64",bit64conversion="int")
> D64a
, , 1
 [,1]      [,2]      [,3]      [,4]      [,5]
[1,] 4.940656e-324 1.976263e-323 3.458460e-323 4.940656e-323 6.422853e-323
[2,] 9.881313e-324 2.470328e-323 3.952525e-323 5.434722e-323 6.916919e-323
[3,] 1.482197e-323 2.964394e-323 4.446591e-323 5.928788e-323 7.410985e-323

, , 2
 [,1]      [,2]      [,3]      [,4]      [,5]
[1,] 7.905050e-323 9.387247e-323 1.086944e-322 1.235164e-322 1.383384e-322
[2,] 8.399116e-323 9.881313e-323 1.136351e-322 1.284571e-322 1.432790e-322
[3,] 8.893182e-323 1.037538e-322 1.185758e-322 1.333977e-322 1.482197e-322

attr("class")
[1] "integer64"
> storage.mode(D64a)
[1] "double"

```

`bit64conversion='double'` coerces the 64-bit integers to floating point numbers. doubles can represent integers with up to 54-bits, but they are not represented as integer values anymore. For larger numbers there is still a data loss.

```
> D64b = h5read(file="newfile3.h5",name="D64",bit64conversion="double")
> D64b
, , 1

 [,1] [,2] [,3] [,4] [,5]
[1,]    1    4    7   10   13
[2,]    2    5    8   11   14
[3,]    3    6    9   12   15

, , 2

 [,1] [,2] [,3] [,4] [,5]
[1,]   16   19   22   25   28
[2,]   17   20   23   26   29
[3,]   18   21   24   27   30

> storage.mode(D64b)
[1] "double"
```

`bit64conversion='bit64'` is recommended way of coercing. It represents the 64-bit integers as objects of class `integer64` as defined in the package `bit64`. Make sure that you have installed `bit64`. *warning: The datatype `integer64` is not part of base R, but defined in an external package. This can produce unexpected behaviour when working with the data.* When choosing this option the package `bit64` will be loaded.

```
> D64c = h5read(file="newfile3.h5",name="D64",bit64conversion="bit64")
> D64c
integer64
, , 1

 [,1] [,2] [,3] [,4] [,5]
[1,]  1    4    7   10   13
[2,]  2    5    8   11   14
[3,]  3    6    9   12   15

, , 2

 [,1] [,2] [,3] [,4] [,5]
[1,] 16   19   22   25   28
[2,] 17   20   23   26   29
[3,] 18   21   24   27   30

> class(D64c)
[1] "integer64"
```

4.1 Large integer data types

The following table gives an overview of the limits of the different integer representations in R and in HDF5.

value		integer	R-datatype	integer64	HDF5 datatype			
					I32	U32	I64	U64
2^{64}	18446744073709551616	-	-	-	-	-	-	-
$2^{64} - 1$	18446744073709551615	-	-	-	-	-	-	+
\vdots	\vdots	\vdots	\vdots	\vdots	\vdots	\vdots	\vdots	\vdots
2^{63}	9223372036854775808	-	-	-	-	-	-	+
$2^{63} - 1$	9223372036854775807	-	-	+	-	-	+	+
\vdots	\vdots	\vdots	\vdots	\vdots	\vdots	\vdots	\vdots	\vdots
2^{53}	9007199254740992	-	-	+	-	-	+	+
$2^{53} - 1$	9007199254740991	-	+	+	-	-	+	+
\vdots	\vdots	\vdots	\vdots	\vdots	\vdots	\vdots	\vdots	\vdots
2^{32}	4294967296	-	+	+	-	-	+	+
$2^{32} - 1$	4294967295	-	+	+	-	+	+	+
\vdots	\vdots	\vdots	\vdots	\vdots	\vdots	\vdots	\vdots	\vdots
2^{31}	2147483648	-	+	+	-	+	+	+
$2^{31} - 1$	2147483647	+	+	+	+	+	+	+
\vdots	\vdots	\vdots	\vdots	\vdots	\vdots	\vdots	\vdots	\vdots
2^0	1	+	+	+	+	+	+	+
0	0	+	+	+	+	+	+	+
-2^0	-1	+	+	+	+	-	+	-
\vdots	\vdots	\vdots	\vdots	\vdots	\vdots	\vdots	\vdots	\vdots
$-2^{31} + 1$	-2147483647	+	+	+	+	-	+	-
-2^{31}	-2147483648	NA	+	+	+	-	+	-
$-2^{31} - 1$	-2147483649	-	+	+	-	-	+	-
\vdots	\vdots	\vdots	\vdots	\vdots	\vdots	\vdots	\vdots	\vdots
$-2^{53} + 1$	-9007199254740991	-	+	+	-	-	+	-
-2^{53}	-9007199254740992	-	-	+	-	-	+	-
\vdots	\vdots	\vdots	\vdots	\vdots	\vdots	\vdots	\vdots	\vdots
$-2^{63} + 1$	-9223372036854775807	-	-	+	-	-	+	-
-2^{63}	-9223372036854775808	-	-	NA	-	-	+	-
$-2^{63} - 1$	-9223372036854775809	-	-	-	-	-	-	-

From the table it becomes obvious that some integer values in HDF5 files cannot be displayed in R. Note that this can happen for both 64-bit integer as well as for unsigned 32-bit integer. When generating an HDF5 file, it is recommended to use signed 32-bit integers.

5 Low level HDF5 functions

5.1 Creating an HDF5 file and a group hierarchy

Create a file.

```
> library(rhdf5)
> h5file = H5Fcreate("newfile.h5")
> h5file

HDF5 FILE
      name /
filename

[1] name   otype  dclass dim
<0 rows> (or 0-length row.names)

and a group hierarchy

> h5group1 <- H5Gcreate(h5file, "foo")
> h5group2 <- H5Gcreate(h5file, "baa")
> h5group3 <- H5Gcreate(h5group1, "foobaa")
> h5group3

HDF5 GROUP
      name /foo/foobaa
filename

[1] name   otype  dclass dim
<0 rows> (or 0-length row.names)
```

5.2 Writing data to an HDF5 file

Create 4 different simple and scalar data spaces. The data space sets the dimensions for the datasets.

```
> d = c(5,7)
> h5space1 = H5Screate_simple(d,d)
> h5space2 = H5Screate_simple(d,NULL)
> h5space3 = H5Scopy(h5space1)
> h5space4 = H5Screate("H5S_SCALAR")
> h5space1
```

```
HDF5 DATASPACE
      rank 2
      size 5 x 7
      maxsize 5 x 7
```

```
> H5Sis_simple(h5space1)
[1] TRUE
```

Create two datasets, one with integer and one with floating point numbers.

```
> h5dataset1 = H5Dcreate( h5file, "dataset1", "H5T_IEEE_F32LE", h5space1 )
> h5dataset2 = H5Dcreate( h5group2, "dataset2", "H5T_STD_I32LE", h5space1 )
> h5dataset1
```

```
HDF5 DATASET
      name /dataset1
filename
      type H5T_IEEE_F32LE
      rank 2
      size 5 x 7
      maxsize 5 x 7
```

Now lets write data to the datasets.

```
> A = seq(0.1,3.5,length.out=5*7)
> H5Dwrite(h5dataset1, A)
> B = 1:35
> H5Dwrite(h5dataset2, B)
```

To release resources and to ensure that the data is written on disk, we have to close datasets, dataspaces, and the file. There are different functions to close datasets, dataspaces, groups, and files.

```
> H5Dclose(h5dataset1)
> H5Dclose(h5dataset2)
> H5Sclose(h5space1)
> H5Sclose(h5space2)
> H5Sclose(h5space3)
> H5Sclose(h5space4)
> H5Gclose(h5group1)
> H5Gclose(h5group2)
> H5Gclose(h5group3)
> H5Fclose(h5file)
```

6 Session Info

```
> toLatex(sessionInfo())
• R version 3.3.1 (2016-06-21), x86_64-pc-linux-gnu
• Locale: LC_CTYPE=en_US.UTF-8, LC_NUMERIC=C, LC_TIME=en_US.UTF-8, LC_COLLATE=C,
  LC_MONETARY=en_US.UTF-8, LC_MESSAGES=en_US.UTF-8, LC_PAPER=en_US.UTF-8, LC_NAME=C,
  LC_ADDRESS=C, LC_TELEPHONE=C, LC_MEASUREMENT=en_US.UTF-8, LC_IDENTIFICATION=C
• Base packages: base, datasets, grDevices, graphics, methods, stats, utils
• Other packages: bit 1.1-12, bit64 0.9-5, rhdf5 2.18.0
• Loaded via a namespace (and not attached): BiocStyle 2.2.0, tools 3.3.1, zlibbioc 1.20.0
```