

# Package ‘matter’

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**Type** Package

**Title** A framework for rapid prototyping with binary data on disk

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**Description** Memory-efficient reading, writing, and manipulation of structured binary data on disk as vectors, matrices, and arrays. This package is designed to be used as a back-end for Cardinal for working with high-resolution mass spectrometry imaging data.

**License** Artistic-2.0

**Depends** methods, stats, biglm

**Imports** BiocGenerics, irlba, S4Vectors, utils

**Suggests** BiocStyle, Cardinal, testthat

**biocViews** Software, Infrastructure

**URL** <http://www.cardinalmsi.org>

**NeedsCompilation** yes

## R topics documented:

apply . . . . .	2
bigglm . . . . .	3
matter-class . . . . .	4
matter_ex-data . . . . .	5
matter_mat-class . . . . .	6
matter_vec-class . . . . .	8
precomp . . . . .	10
scale . . . . .	11
summary-stats . . . . .	12

<b>Index</b>	<b>14</b>
--------------	-----------

---

apply

*Apply Functions Over “matter” Matrices*

---

### Description

An implementation of [apply](#) for [matter\\_mat](#) matrices.

### Usage

```
## S4 method for signature 'matter_mat'  
apply(X, MARGIN, FUN, ...)
```

### Arguments

X	A <a href="#">matter_mat</a> object.
MARGIN	Must be 1 or 2 for <a href="#">matter_mat</a> matrices, where ‘1’ indicates rows and ‘2’ indicates columns. The dimension names can also be used if X has dimnames set.
FUN	The function to be applied.
...	Additional arguments to be passed to FUN.

### Details

Because FUN is executed by in the appropriate R environment, the full row or column must be loaded into memory, and the chunksize of X is ignored. For summary statistics, functions like [colMeans](#), [matter-method](#) and [rowMeans](#), [matter-method](#) offer greater control over memory pressure.

### Value

See [apply](#) for details.

### Author(s)

Kylie A. Bemis

### See Also

[apply](#)

### Examples

```
x <- matter(1:100, nrow=10, ncol=10)  
  
apply(x, 2, summary)
```

---

`bigglm`*Using “biglm” with “matter”*

---

## Description

This method allows `matter_mat` matrices to be used with the `bigglm` function from the

## Usage

```
## S4 method for signature 'formula,matter_mat'  
bigglm(formula, data, ..., chunksize = NULL, fc = NULL)
```

## Arguments

<code>formula</code>	A model formula.
<code>data</code>	A <code>matter</code> matrix with column names.
<code>chunksize</code>	An integer giving the maximum number of rows to process at a time. If left <code>NULL</code> , this will be calculated by dividing the <code>chunksize</code> of <code>data</code> by the number of variables in the formula.
<code>fc</code>	Either column indices or names of variables which are factors.
<code>...</code>	Additional options passed to <code>bigglm</code> .

## Value

An object of class `bigglm`.

## Author(s)

Kylie A. Bemis

## See Also

`bigglm`

## Examples

```
set.seed(1)  
  
x <- matter_mat(rnorm(1000), nrow=100, ncol=10)  
  
colnames(x) <- c(paste0("x", 1:9), "y")  
  
fm <- paste0("y ~ ", paste0(paste0("x", 1:9), collapse=" + "))  
fm <- as.formula(fm)  
  
fit <- bigglm(fm, data=x, chunksize=50)  
coef(fit)
```

---

`matter-class`*Vectors, Matrices, and Arrays Stored on Disk*

---

### Description

The `matter` class and its subclasses are designed for easy on-demand read/write access to binary on-disk data structures, and working with them as vectors, matrices, and arrays.

### Usage

```
## Instance creation
matter(...)

## Additional methods documented below
```

### Arguments

```
...           Arguments passed to subclasses.
```

### Value

An object of class `matter`.

### Slots

**data:** This slot stores the information about locations of the data on disk and within the files.

**datamode:** The storage mode of the accessed data when read into R. This should be a 'character' vector of length one with value 'integer' or 'numeric'.

**paths:** A 'character' vector of the paths to the files where the data are stored.

**filemode:** The read/write mode of the files where the data are stored. This should be 'rb' for read-only access, or 'rb+' for read/write access.

**chunksize:** The maximum number of elements which should be loaded into memory at once. Used by methods implementing summary statistics and linear algebra. Ignored when explicitly subsetting the dataset.

**length:** The length of the data.

**dim:** Either 'NULL' for vectors, or an integer vector of length one or more giving the maximal indices in each dimension for matrices and arrays.

**names:** The names of the data elements for vectors.

**dimnames:** Either 'NULL' or the names for the dimensions. If not 'NULL', then this should be a list of character vectors of the length given by 'dim' for each dimension. This is always 'NULL' for vectors.

### Creating Objects

`matter` is a virtual class and cannot be instantiated directly, but instances of its subclasses can be created through `matter()`.

## Methods

Class-specific methods:

`adata(x)`: Access the 'data' slot.

`datamode(x)`, `datamode(x) <- value`: Get or set 'datamode'.

`paths(x)`, `paths(x) <- value`: Get or set 'paths'.

`filemode(x)`, `filemode(x) <- value`: Get or set 'filemode'.

`chunksize(x)`, `chunksize(x) <- value`: Get or set 'filemode'.

Standard generic methods:

`dim(x)`, `dim(x) <- value`: Get or set 'dim'.

`names(x)`, `names(x) <- value`: Get or set 'names'.

`dimnames(x)`, `dimnames(x) <- value`: Get or set 'dimnames'.

## Author(s)

Kylie A. Bemis

## See Also

[matter\\_vec](#), [matter\\_mat](#)

## Examples

```
## Create a vector
x <- matter(1:100, length=100)
x[]

## Create a matrix
x <- matter(1:100, nrow=10, ncol=10)
x[]
```

---

matter\_ex-data

*Examples for “matter” package*

---

## Description

Example data for the “matter” package for use in vignettes.

## Usage

```
data(matter_ex)
```

## Value

None. Loads data objects required to build vignettes.

---

matter\_mat-class      *Matrices Stored on Disk*

---

## Description

The `matter_mat` class implements on-disk matrices.

## Usage

```
## Instance creation
matter_mat(data, datamode = "double", paths = NULL,
           filemode = ifelse(is.null(paths), "rb+", "rb"),
           offset = c(0, cumsum(sizeof(datamode) * extent)[-length(extent)]),
           extent = if (rowMaj) rep(ncol, nrow) else rep(nrow, ncol),
           nrow = 0, ncol = 0, rowMaj = FALSE, dimnames = NULL, ...)

## Additional methods documented below
```

## Arguments

<code>data</code>	An optional data vector which will be initially written to the data on disk if provided.
<code>datamode</code>	A 'character' vector giving the storage mode of the data on disk. Allowable values are 'short', 'int', 'long', 'float', and 'double'.
<code>paths</code>	A 'character' vector of the paths to the files where the data are stored. If 'NULL', then a temporary file is created using <a href="#">tempfile</a> .
<code>filemode</code>	The read/write mode of the files where the data are stored. This should be 'rb' for read-only access, or 'rb+' for read/write access.
<code>offset</code>	A vector giving the offsets in number of bytes from the beginning of each file in 'paths', specifying the start of the data to be accessed for each file.
<code>extent</code>	A vector giving the length of the data for each file in 'paths', specifying the number of elements of size 'datamode' to be accessed from each file.
<code>nrow</code>	An optional number giving the total number of rows.
<code>ncol</code>	An optional number giving the total number of columns.
<code>rowMaj</code>	Whether the data should be stored in row-major order (as opposed to column-major order) on disk. Defaults to 'FALSE', for efficient access to columns. Set to 'TRUE' for more efficient access to rows instead.
<code>dimnames</code>	The names of the matrix dimensions.
<code>...</code>	Additional arguments to be passed to constructor.

## Value

An object of class `matter_mat`.

## Slots

- data:** This slot stores the information about locations of the data on disk and within the files.
- datamode:** The storage mode of the accessed data when read into R. This should be a 'character' vector of length one with value 'integer' or 'numeric'.
- paths:** A 'character' vector of the paths to the files where the data are stored.
- filemode:** The read/write mode of the files where the data are stored. This should be 'rb' for read-only access, or 'rb+' for read/write access.
- chunksize:** The maximum number of elements which should be loaded into memory at once. Used by methods implementing summary statistics and linear algebra. Ignored when explicitly subsetting the dataset.
- length:** The length of the data.
- dim:** Either 'NULL' for vectors, or an integer vector of length one or more giving the maximal indices in each dimension for matrices and arrays.
- names:** The names of the data elements for vectors.
- dimnames:** Either 'NULL' or the names for the dimensions. If not 'NULL', then this should be a list of character vectors of the length given by 'dim' for each dimension. This is always 'NULL' for vectors.

## Extends

[matter](#)

## Creating Objects

matter\_mat instances can be created through `matter_mat()` or `matter()`.

## Methods

Standard generic methods:

`x[i, j], x[i, j] <- value`: Get or set the elements of the matrix.

`x %*% y`: Matrix multiplication. At least one matrix must be an in-memory R matrix (or vector).

`cbind(x, ...), rbind(x, ...)`: Combine matrices by row or column.

`t(x)`: Transpose a matrix. This is a quick operation which only changes metadata and does not touch the on-disk data.

## Author(s)

Kylie A. Bemis

## See Also

[matter](#)

## Examples

```
x <- matter_mat(1:100, nrow=10, ncol=10)
x[]
```

---

matter\_vec-class      *Vectors Stored on Disk*

---

### Description

The `matter_vec` class implements on-disk vectors.

### Usage

```
## Instance creation
matter_vec(data, datamode = "double", paths = NULL,
           filemode = ifelse(is.null(paths), "rb+", "rb"),
           offset = 0, extent = length, length = 0L, names = NULL, ...)

## Additional methods documented below
```

### Arguments

<code>data</code>	An optional data vector which will be initially written to the data on disk if provided.
<code>datamode</code>	A 'character' vector giving the storage mode of the data on disk. Allowable values are 'short', 'int', 'long', 'float', and 'double'.
<code>paths</code>	A 'character' vector of the paths to the files where the data are stored. If 'NULL', then a temporary file is created using <a href="#">tempfile</a> .
<code>filemode</code>	The read/write mode of the files where the data are stored. This should be 'rb' for read-only access, or 'rb+' for read/write access.
<code>offset</code>	A vector giving the offsets in number of bytes from the beginning of each file in 'paths', specifying the start of the data to be accessed for each file.
<code>extent</code>	A vector giving the length of the data for each file in 'paths', specifying the number of elements of size 'datamode' to be accessed from each file.
<code>length</code>	An optional number giving the total length of the data across all files, equal to the sum of 'extent'. This is ignored and calculated automatically if 'extent' is specified.
<code>names</code>	The names of the data elements.
<code>...</code>	Additional arguments to be passed to constructor.

### Value

An object of class `matter_vec`.

### Slots

`data`: This slot stores the information about locations of the data on disk and within the files.

`datamode`: The storage mode of the *accessed* data when read into R. This is a 'character' vector of length one with value 'integer' or 'numeric'.

`paths`: A 'character' vector of the paths to the files where the data are stored.

`filemode`: The read/write mode of the files where the data are stored. This should be 'rb' for read-only access, or 'rb+' for read/write access.

**chunksiz**: The maximum number of elements which should be loaded into memory at once. Used by methods implementing summary statistics and linear algebra. Ignored when explicitly subsetting the dataset.

**length**: The length of the data.

**dim**: Either 'NULL' for vectors, or an integer vector of length one or more giving the maximal indices in each dimension for matrices and arrays.

**names**: The names of the data elements for vectors.

**dimnames**: Either 'NULL' or the names for the dimensions. If not 'NULL', then this should be a list of character vectors of the length given by 'dim' for each dimension. This is always 'NULL' for vectors.

## Extends

[matter](#)

## Creating Objects

`matter_vec` instances can be created through `matter_vec()` or `matter()`.

## Methods

Standard generic methods:

`x[i]`, `x[i] <- value`: Get or set the elements of the vector.

`c(x, ...)`: Combine vectors.

`t(x)`: Transpose a vector (to a row matrix). This is a quick operation which only changes metadata and does not touch the on-disk data.

## Author(s)

Kylie A. Bemis

## See Also

[matter](#)

## Examples

```
x <- matter_vec(1:100, length=100)
x[]
```

prcomp

*Principal Components Analysis for “matter” Matrices***Description**

This method allows computation of a truncated principal components analysis of a `matter_mat` matrix using the implicitly restarted Lanczos method `irlba`.

**Usage**

```
## S4 method for signature 'matter_mat'
prcomp(x, n = 3, retx = TRUE, center = TRUE, scale. = FALSE, ...)
```

**Arguments**

<code>x</code>	A <code>matter</code> matrix.
<code>n</code>	The number of principal componenets to return, must be less than <code>min(dim(x))</code> .
<code>retx</code>	A logical value indicating whether the rotated variables should be returned.
<code>center</code>	A logical value indicating whether the variables should be shifted to be zero-centered, or a centering vector of length equal to the number of columns of <code>x</code> . The centering is performed implicitly and does not change the data-on-disk in <code>x</code> .
<code>scale.</code>	A logical value indicating whether the variables should be scaled to have unit variance, or a scaling vector of length equal to the number of columns of <code>x</code> . The scaling is performed implicitly and does not change the data-on-disk in <code>x</code> .
<code>...</code>	Additional options passed to <code>irlba</code> .

**Value**

An object of class `'prcomp'`. See `?prcomp` for details.

**Note**

The `'tol'` truncation argument found in the default `prcomp` method is not supported. In place of the truncation tolerance in the original function, the argument `n` explicitly gives the number of principal components to return. A warning is generated if the argument `'tol'` is used.

**Author(s)**

Kylie A. Bemis

**See Also**

`bigglm`

**Examples**

```
set.seed(1)

x <- matter_mat(rnorm(1000), nrow=100, ncol=10)

prcomp(x)
```

---

scale	<i>Scaling and Centering of “matter” Matrices</i>
-------	---

---

**Description**

An implementation of [scale](#) for [matter\\_mat](#) matrices.

**Usage**

```
## S4 method for signature 'matter_mat'  
scale(x, center = TRUE, scale = TRUE)
```

**Arguments**

x	A <a href="#">matter_mat</a> object.
center	Either a logical value or a numeric vector of length equal to the number of columns of 'x'.
scale	Either a logical value or a numeric vector of length equal to the number of columns of 'x'.

**Details**

This method differs from [scale](#) in its behavior when center is FALSE and scale is TRUE. In this case, `scale.default` would scale by the root-mean-square of each column, but this method will still use the column standard deviations.

**Value**

A `linkS4class{matter_mat}` object with the appropriate 'scaled:center' and 'scaled:scale' attributes set. No data on disk is changed, but the scaling will be applied any time the data is read. This includes but is not limited to loading data elements via subsetting, summary statistics methods, and matrix multiplication.

**Author(s)**

Kylie A. Bemis

**See Also**

[scale](#)

**Examples**

```
x <- matter(1:100, nrow=10, ncol=10)  
  
scale(x)
```

## Description

These functions efficiently calculate summary statistics for `matter` objects. For matrices, they operate efficiently on both rows and columns.

## Usage

```
## S4 method for signature 'matter'  
mean(x, na.rm)  
## S4 method for signature 'matter'  
sum(x, na.rm)  
## S4 method for signature 'matter'  
sd(x, na.rm)  
## S4 method for signature 'matter'  
var(x, na.rm)  
## S4 method for signature 'matter'  
colMeans(x, na.rm)  
## S4 method for signature 'matter'  
colSums(x, na.rm)  
## S4 method for signature 'matter'  
colSds(x, na.rm)  
## S4 method for signature 'matter'  
colVars(x, na.rm)  
## S4 method for signature 'matter'  
rowMeans(x, na.rm)  
## S4 method for signature 'matter'  
rowSums(x, na.rm)  
## S4 method for signature 'matter'  
rowSds(x, na.rm)  
## S4 method for signature 'matter'  
rowVars(x, na.rm)
```

## Arguments

<code>x</code>	A <code>matter</code> object.
<code>na.rm</code>	If TRUE, remove NA values before summarizing.

## Details

These summary statistics methods operate on chunks of data (equal to the chunksize of `x`) which are loaded into memory and then freed before reading the next chunk.

For row and column summaries on matrices, the iteration scheme is dependent on the layout of the data. Column-major matrices will always be iterated over by column, and row-major matrices will always be iterated over by row. Row statistics on column-major matrices and column statistics on row-major matrices are calculated iteratively.

The efficiency of these methods is entirely dependent on the chunksize of `x`. Larger chunks will yield faster calculations, but greater memory usage. The row and column summary methods may be more or less efficient than the equivalent call to `apply`, depending on the chunk size.

Variance and standard deviation are calculated using a running sum of squares formula which can be calculated iteratively and is accurate for large floating-point datasets (see reference).

**Value**

For mean, sum, sd, and var, a single number. For the column summaries, a vector of length equal to the number of columns of the matrix. For the row summaries, a vector of length equal to the number of rows of the matrix.

**Author(s)**

Kylie A. Bemis

**References**

B. P. Welford, "Note on a Method for Calculating Corrected Sums of Squares and Products," *Technometrics*, vol. 4, no. 3, pp. 1-3, Aug. 1962.

**See Also**

[colSums](#), [colMeans](#), [rowSums](#), [rowMeans](#)

**Examples**

```
x <- matrix(1:100, nrow=10, ncol=10)
```

```
sum(x)  
mean(x)  
var(x)  
sd(x)
```

```
colSums(x)  
colMeans(x)  
colVars(x)  
colSds(x)
```

```
rowSums(x)  
rowMeans(x)  
rowVars(x)  
rowSds(x)
```

# Index

## \*Topic **IO**

matter-class, 4  
matter\_mat-class, 6  
matter\_vec-class, 8

## \*Topic **array**

matter-class, 4  
matter\_mat-class, 6  
matter\_vec-class, 8

## \*Topic **classes**

matter-class, 4  
matter\_mat-class, 6  
matter\_vec-class, 8

## \*Topic **datasets**

matter\_ex-data, 5

## \*Topic **methods**

apply, 2  
scale, 11  
summary-stats, 12

## \*Topic **models**

bigglm, 3

## \*Topic **multivariate**

prcomp, 10

## \*Topic **regression**

bigglm, 3

## \*Topic **univar**

summary-stats, 12

[,matter\_mat,ANY,ANY,logical-method  
(matter\_mat-class), 6  
[,matter\_mat,ANY,ANY,missing-method  
(matter\_mat-class), 6  
[,matter\_mat,ANY,missing,logical-method  
(matter\_mat-class), 6  
[,matter\_mat,ANY,missing,missing-method  
(matter\_mat-class), 6  
[,matter\_mat,missing,ANY,logical-method  
(matter\_mat-class), 6  
[,matter\_mat,missing,ANY,missing-method  
(matter\_mat-class), 6  
[,matter\_mat,missing,missing,missing-method  
(matter\_mat-class), 6  
[,matter\_mat-method (matter\_mat-class),  
6  
[,matter\_vec,ANY,missing,ANY-method

(matter\_vec-class), 8  
[,matter\_vec,missing,missing,ANY-method  
(matter\_vec-class), 8  
[,matter\_vec-method (matter\_vec-class),  
8  
[<-,matter\_mat,ANY,ANY,ANY-method  
(matter\_mat-class), 6  
[<-,matter\_mat,ANY,missing,ANY-method  
(matter\_mat-class), 6  
[<-,matter\_mat,missing,ANY,ANY-method  
(matter\_mat-class), 6  
[<-,matter\_mat,missing,missing,ANY-method  
(matter\_mat-class), 6  
[<-,matter\_mat-method  
(matter\_mat-class), 6  
[<-,matter\_vec,ANY,missing,ANY-method  
(matter\_vec-class), 8  
[<-,matter\_vec,missing,missing,ANY-method  
(matter\_vec-class), 8  
[<-,matter\_vec-method  
(matter\_vec-class), 8  
%%%,matrix,matter\_mat-method  
(matter\_mat-class), 6  
%%%,matter,matter-method  
(matter\_mat-class), 6  
%%%,matter\_mat,matrix-method  
(matter\_mat-class), 6  
%%%,matter\_matc,numeric-method  
(matter\_mat-class), 6  
%%%,matter\_matr,numeric-method  
(matter\_mat-class), 6  
%%%,numeric,matter\_matc-method  
(matter\_mat-class), 6  
%%%,numeric,matter\_matr-method  
(matter\_mat-class), 6

adata (matter-class), 4  
adata,matter-method (matter-class), 4  
apply, 2, 2, 12  
apply,matter\_mat-method (apply), 2  
bigglm, 3, 3, 10  
bigglm,formula,matter\_mat-method  
(bigglm), 3

- bigglm.out (matter\_ex-data), 5
- c, atoms-method (matter-class), 4
- c, matter-method (matter-class), 4
- c, matter\_vec-method (matter\_vec-class), 8
- cbind, matter-method (matter\_mat-class), 6
- chunksize (matter-class), 4
- chunksize, matter-method (matter-class), 4
- chunksize<- (matter-class), 4
- chunksize<-, matter-method (matter-class), 4
- class:matter (matter-class), 4
- class:matter\_mat (matter\_mat-class), 6
- class:matter\_vec (matter\_vec-class), 8
- colMeans, 13
- colMeans, matter-method (summary-stats), 12
- colSds (summary-stats), 12
- colSds, matter-method (summary-stats), 12
- colSums, 13
- colSums, matter-method (summary-stats), 12
- colVars (summary-stats), 12
- colVars, matter-method (summary-stats), 12
- data:matter\_ex (matter\_ex-data), 5
- datamode (matter-class), 4
- datamode, atoms-method (matter-class), 4
- datamode, matter-method (matter-class), 4
- datamode<- (matter-class), 4
- datamode<-, atoms-method (matter-class), 4
- datamode<-, matter-method (matter-class), 4
- dim, matter-method (matter-class), 4
- dim<-, matter-method (matter-class), 4
- dimnames, matter-method (matter-class), 4
- dimnames<-, matter, ANY-method (matter-class), 4
- filemode (matter-class), 4
- filemode, matter-method (matter-class), 4
- filemode<- (matter-class), 4
- filemode<-, matter-method (matter-class), 4
- irlba, 10
- length, matter-method (matter-class), 4
- length<-, matter-method (matter-class), 4
- matter, 3, 4, 7, 9, 10, 12
- matter (matter-class), 4
- matter-class, 4
- matter\_ex (matter\_ex-data), 5
- matter\_ex-data, 5
- matter\_mat, 2, 3, 5, 6, 10, 11
- matter\_mat (matter\_mat-class), 6
- matter\_mat-class, 6
- matter\_matc (matter\_mat-class), 6
- matter\_matc-class (matter\_mat-class), 6
- matter\_matr (matter\_mat-class), 6
- matter\_matr-class (matter\_mat-class), 6
- matter\_vec, 5, 8
- matter\_vec (matter\_vec-class), 8
- matter\_vec-class, 8
- mean (summary-stats), 12
- mean, matter-method (summary-stats), 12
- names, matter-method (matter-class), 4
- names<-, matter-method (matter-class), 4
- paths (matter-class), 4
- paths, matter-method (matter-class), 4
- paths<- (matter-class), 4
- paths<-, matter-method (matter-class), 4
- prcomp, 10, 10
- prcomp, matter\_mat-method (prcomp), 10
- prcomp.out (matter\_ex-data), 5
- rbind, matter-method (matter\_mat-class), 6
- rowMeans, 13
- rowMeans, matter-method (summary-stats), 12
- rowSds (summary-stats), 12
- rowSds, matter-method (summary-stats), 12
- rowSums, 13
- rowSums, matter-method (summary-stats), 12
- rowVars (summary-stats), 12
- rowVars, matter-method (summary-stats), 12
- scale, 11, 11
- scale, matter\_mat-method (scale), 11
- sd (summary-stats), 12
- sd, matter-method (summary-stats), 12
- sum (summary-stats), 12
- sum, matter-method (summary-stats), 12
- summary-stats, 12

t,matter\_matc-method  
    (matter\_mat-class), [6](#)  
t,matter\_matr-method  
    (matter\_mat-class), [6](#)  
t,matter\_vec-method (matter\_vec-class),  
    [8](#)  
tempfile, [6, 8](#)  
  
var (summary-stats), [12](#)  
var,matter-method (summary-stats), [12](#)